

Uniden®

VHF/GPS

MYSTIC

OWNER'S MANUAL



MEETS JIS7
SUBMERSIBLE
SPECIFICATIONS

GPS
Powered by
MAGELLAN

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FCC RF Exposure Information

Warning! Read this information before using this radio.

In August 1996 the Federal Communications Commission (FCC) of the United States with its action in Report and Order FCC 96-326 adopted an updated safety standard for human exposure to radio frequency electromagnetic energy emitted by FCC regulated transmitters. Those guidelines are consistent with the safety standard previously set by both U.S. and international standards bodies. The design of the radio complies with the FCC guidelines and these international standards.

- The **MYSTIC** is waterproof only when both the antenna and the battery are properly attached.
- Do not operate the transmitter of any radio equipment unless all Radio Frequency (RF) connectors are secure and any open connectors are properly terminated.
- Do not operate the transmitter of any radio equipment near electrical blasting caps or in an explosive atmosphere.
- Never allow children to operate any transmitter-equipped radio equipment without proper supervision.
- Have your radio equipment serviced by a qualified technician.
- Do not operate the transmitter of any radio equipment with the antenna touching or close to the eyes, face, or exposed body parts.
- Do not use the radio with a damaged antenna. If a damaged antenna comes into contact with the skin, a minor burn may result. Please contact your local dealer for a replacement antenna.
- Use only the supplied or an approved antenna. Unauthorized antennas, modifications, or attachments could impair call quality, damage the radio, or result in violation of FCC regulations.

Body-worn Operation

This device was tested for typical body-worn operations using the supplied belt-clip, which typically provides a space from the body. To maintain compliance with FCC RF exposure requirements, body-worn operations are restricted to the supplied belt-clip.

For hand-held operation, the radio should be held 1 inch from the user's face. The use of accessories that do not satisfy these requirements may not comply with FCC RF exposure requirements and should be avoided. For more information about RF exposure, please visit the FCC website at www.fcc.gov.

- When using an external speaker microphone, **USE ONLY THE UNIDEN MODEL HHVTA07 (black) or HHVTAW07 (white)**. Use of any other accessory for this purpose may invalidate your authority to operate this device.

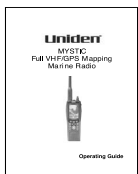


The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance

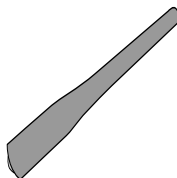
Included with your MYSTIC Radio



VHF Radio



Operating Guide



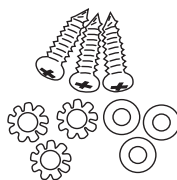
Antenna



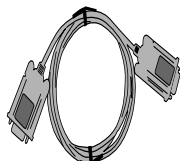
Wrist Strap



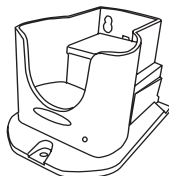
Belt Clip



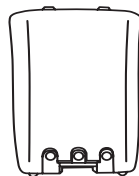
Mounting Hardware



Data Cable



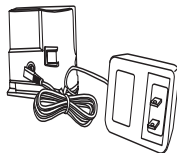
Charging Cradle



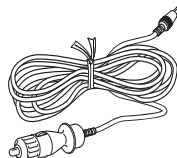
Li-ion Battery



MapSend Software



AC Adapter



Cigarette Lighter Adapter

If any of these items are missing from the box, contact your Uniden Dealer or the Uniden Parts Department at (800)-554-3988.

Lithium Ion Battery Pack Warning

Avoid exposing the Lithium Ion battery, attached or unattached to the radio, in direct sunshine, heated cars, or in areas with temperatures below -20°C (-4°F) or above $+60^{\circ}\text{C}$ ($+140^{\circ}\text{F}$). Exposing the chemicals contained within the battery pack to temperatures above $+60^{\circ}\text{C}$ ($+140^{\circ}\text{F}$) may cause the battery to rupture, fail, or reduce performance.

In case of exposure to cell contents, wash the affected area thoroughly, and seek medical attention.

Additional battery information and warnings are described on page 12 and page 13 of this Operating Guide.

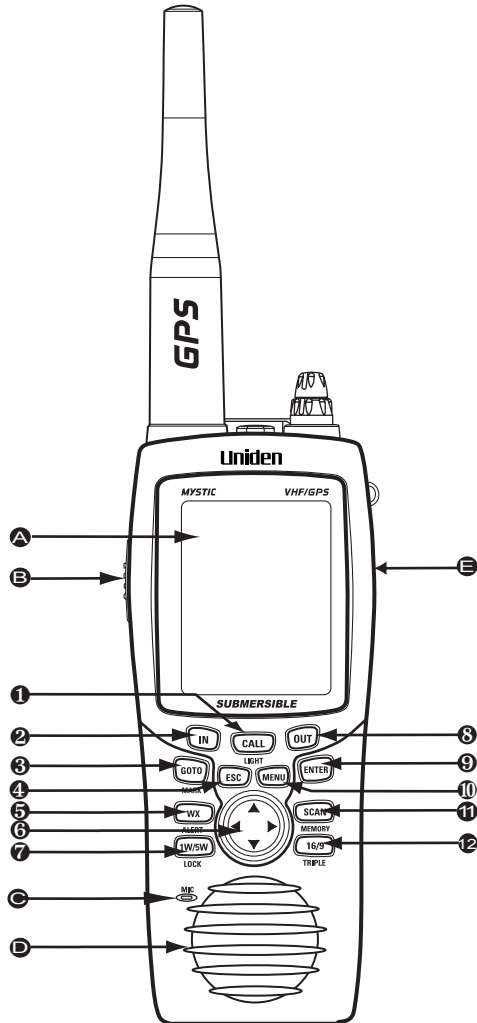
MYSTIC Controls, Keys, and Display

Front/Side Controls

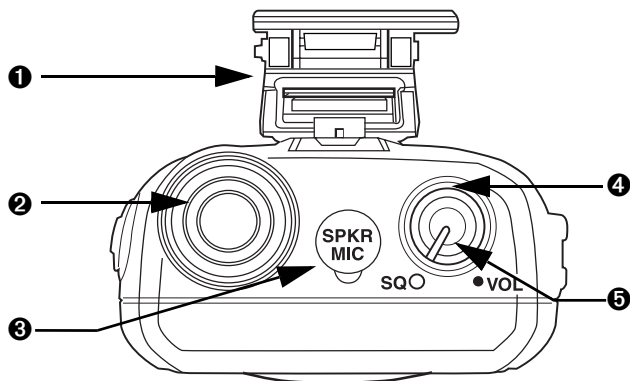
- A. LCD Display
- B. Push-To-Talk button
- C. Microphone
- D. Speaker
- E. DISTRESS button, with red plastic cover

Keys

1. **CALL/LIGHT** - Press to display the DSC (Digital Selective Call) Menu.
Press and hold to change the Backlight level.
2. **IN** - Press to zoom into a Navigation Map.
3. **GOTO/MARK** - Press to create a GOTO Route.
Press and hold to mark a Waypoint.
4. **ESC** - Press to go back from a Menu screen or a Navigation screen.
5. **WX/ALERT** - Press to access the Weather Channels.
Press and hold to turn Weather Alert On or Off.
6. **Cursor keys ▲▼◀▶** - Press to move cursor up or down on screens and maps.
7. **1W/5W/LOCK** - Press to change between 1 Watt and 5 Watt transmit power.
Press and hold to place radio in KEY LOCK Mode.
8. **OUT** - Press to zoom out on a Navigation Map.
9. **ENTER** - Press to accept selection in any Menu screen.
10. **MENU** - Press to access MYSTIC Menu screens.
11. **SCAN/MEMORY** - Press to place radio in Triple Watch Scan Mode.
Press and hold to enter the current Channel into memory.
12. **16/9/TRIPLE** - Press to access instant Channel 16 or Channel 9 communications.
Press and hold to place radio in Triple Watch Mode.

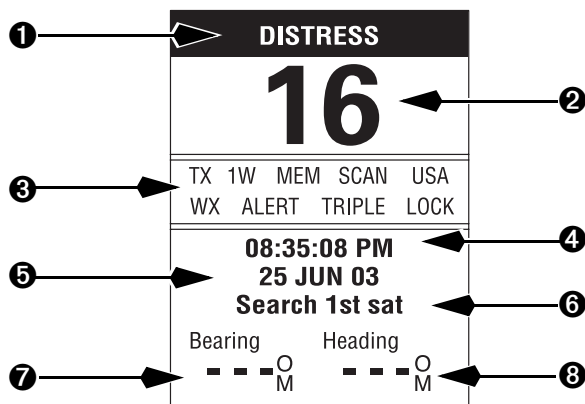


Top Controls



1. Belt Clip
2. Antenna
3. Speaker/Microphone Connector
4. Squelch Control
5. On/Off/Volume Control

LCD Display



LCD Display Legend		
❶	Channel Tag	Displays current Channel name.
❷	Channel Display	Displays current transmitting/receiving Channel number.
❸	Radio Status Icons	TX or RX - Transmitting or Receiving.
		1W or 5W - Displays transmit power.
		MEM - Indicates current Channel is in memory for scan.
		SCAN - Indicates SCAN Mode is ON.
		USA , INT , or CAN - Indicates current U.I.C. Mode.
		WX - Indicates Weather Mode is ON.
		ALERT - Indicates Weather Alert Mode is ON.
		TRIPLE - Indicates Triple Watch Mode is ON.
		LOCK - Indicates Key Lock Mode is ON.
❹	Current Time	Displays in format chosen in Setup.
❺	Current Date	Displays in format chosen in Setup.
❻	GPS Information	Displays status of satellite acquisition.
❼	Battery Level	Current battery level. May display: 0%, 12% (Battery Low), 24%, 36%, 48%, 60%, 72%, 86%, and 100%. ¹
❽	Heading	Displays current heading ¹ .
¹ These fields are customizable. See Setup Section		

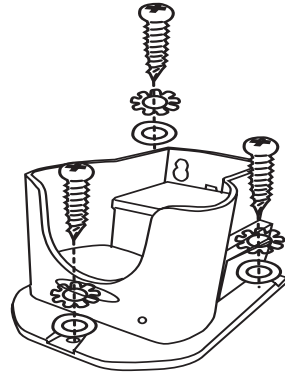
Getting Started

Mounting the Drop-in Charger

1. You can mount the drop-in charger on either a horizontal or vertical surface.

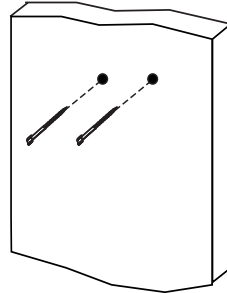
To mount the charger on a horizontal surface:

Attach the drop-in charger using the mounting screws and washers as shown.

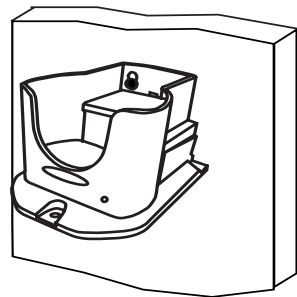


To mount the charger on a vertical surface:

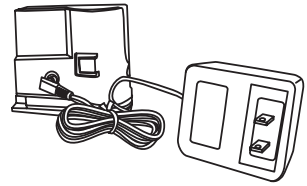
Insert the two mounting screws into the wall keeping the same space as the holes on the charger.



Place the charger with the screws through the larger opening of the mounting holes. Adjust the charger so the screw heads are over the smaller opening, and tighten the screws.

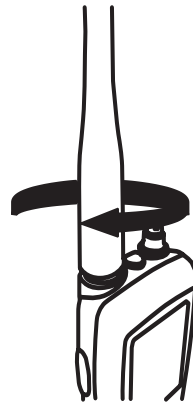


2. Plug one end of the AC adapter into the wall outlet and the other end into the drop-in charger.
When you mount the drop-in charger on your boat, use the DC adapter instead.



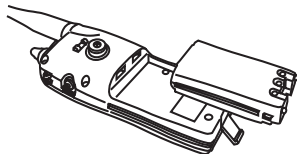
Attaching the Antenna

Attach the antenna to the **MYSTIC**.
Be sure the antenna is firmly seated.

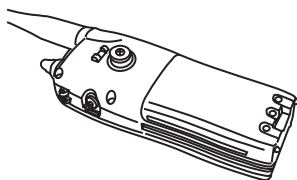


Attaching the Battery Pack

1. Place the battery pack onto the back of the radio. It will only fit in one way.

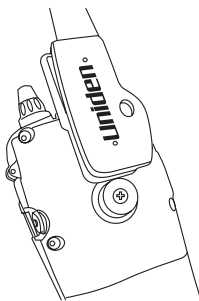


2. Snap the battery release clip until it clicks. Be sure the battery pack fits tightly against the **MYSTIC**'s body.

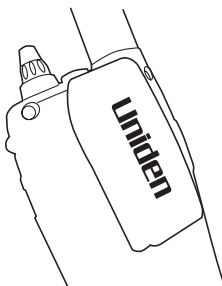


Attaching the Belt Clip

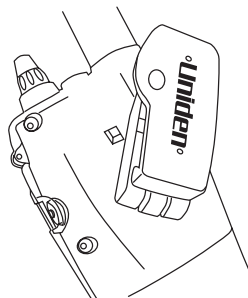
1. Hold the belt clip in the direction shown.



2. Place it firmly on the mounting button on the back of the radio, and slide it down and turn until it clicks.



3. To remove the belt clip from the radio, turn it and slide it off.

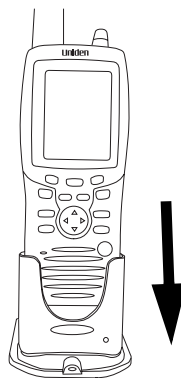


Charging the Battery Pack

Your **MYSTIC** is powered by a specially-designed Lithium Ion battery pack. See page 5 for the Lithium Ion Warning.

Note: Before operating your **MYSTIC**, charge the battery pack for 4 hours **without interruption** in the charging cradle.

1. Be sure the AC adapter (or DC adapter) is connected to the charging cradle and the appropriate power source.
2. Place the **MYSTIC** in the charging cradle.



3. The red LED will illuminate and stay on until charging is completed.



Warning! Do not transmit while the MYSTIC is in the charging cradle.

- When charging is completed, the red LED will extinguish. You may leave the **MYSTIC** in the charging cradle without overcharging the battery pack.
- You can monitor incoming calls while the **MYSTIC** is in the charging cradle.

Warning! Do not attempt to replace the battery with the unit on. This may damage the memory system of your radio. Be sure to turn the unit off before removing the battery.

Introduction

Congratulations on your purchase of the **MYSTIC** full VHF/GPS Mapping Marine Radio. The MYSTIC is designed with exacting standards to provide reliability, long life, and outstanding performance.

Note: *The graphics in this Operating Guide are intended for illustration purposes. They may appear different from the actual screens on your **MYSTIC**.*

Features

- JIS7 Submersible
- Triple Watch Plus
- Memory Scan
- DSC (Digital Selective Calling)
- Lithium-Ion Battery
- Drop-in Charger with Dataport
- Swivel Belt Clip
- All USA, Canadian, & International Marine Channels
- Full Screen Mapping GPS
- Large Data display Screens
- Full Navigation Screens
- Calling Party Position Indication
- Compass Screen
- S.A.M.E. WX
- Satellite Status Screen
- PC Interface for Uploading and Downloading Map Information

The included MapSend™ Streets and Destinations USA software enhances the utility of your **MYSTIC** radio with greater mapping detail and useful information capabilities. Using the Dataport on your Drop-in Charger, connected to a PC, you can upload data to your **MYSTIC** for any region in the United States.

To get the most from your radio, please read this Operating Guide thoroughly. This guide contains information about your radio, and the GPS mapping capabilities.

If this is the first time you are using this **MYSTIC**, complete all the steps in the **MYSTIC Setup** Section (page 32) and the **GPS Setup** Section (page 55) before attempting communications or GPS usage.

Basic VHF Radio Operation

Location of Controls

For a detailed description of the controls, keys, and display, see pages 6 through 8.

Power On/Off

Before turning the radio on, rotate the **SQ (Squelch)** control completely counter-clockwise. Then, turn the radio On by rotating the **VOL (ON/Off/Volume)** control clockwise. Adjust the volume to a comfortable level.

To turn the radio Off, rotate **VOL** counterclockwise until it clicks.

Welcome Screen

When you turn the unit On, you will hear a beep and the *Welcome* screen appears and remains on the display for 5 seconds.

Note: *You can press [ENTER] immediately at any of the beginning screens to proceed quickly to the next screen.*

After 10 seconds, or if you press **[ENTER]** before then, the display changes to a Warning screen. The message remains displayed for 10 seconds. During that time, press the **[ENTER]** key to agree to the information on the screen. The display then changes to the next screen. Depending on how your **MYSTIC** is set up (for details, see RF Select on page 33,) you will see one of the following screens:

Uniden®

MYSTIC
VHF/GPS
Marine Handheld
Radio
Come visit
us on the web at
www.uniden.com
V.4.00 WAAS Enabled
NA Marine-1.05
© 2003 Uniden America
Corporation

WARNING!

All data is provided
for reference only,
you assume full
responsibility and
risk when using this
device.

**PRESS ENTER
TO AGREE**

A. Marine Only

If you have set the **MYSTIC** for MRN Only operation, you will see this screen. You will be able to use the **MYSTIC** only as a marine VHF radio. You will not have the use of the GPS functions.

DISTRESS	
16	
5W	USA
11:16:48 U 19 MAR 03 MRN Only	
Bearing	Heading
---O M	---O M

B. Map Screen

If the **MYSTIC** is set for GPS Only, and you press **[ENTER]** while the Warning message is displayed, the display changes to the Map Screen.



C. VHF Screen

If the **MYSTIC** is set for MRN & GPS, and you press **[ENTER]**, the display changes to the VHF Screen. The radio will be tuned to the Channel you were on when you last turned the radio Off.

DISTRESS	
16	
5W	USA
22:30:57 U 19 MAR 03 Search - 1st set	
Bearing - - - O M	Heading - - - O M

D. No GPS Screen

If you don't press **[ENTER]** at the Warning Screen within the 10 seconds, you will not have GPS available. If you now press **[ESC]**, the **MYSTIC** will return to the *Warning* screen. You will have another 10 seconds to press **[ENTER]** to agree to the message.

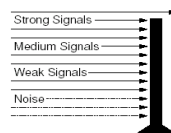
DISTRESS	
16	
5W	USA
09:06:05 U 19 MAR 03 GPS Unavailable	
Bearing - - - O M	Heading - - - O M

Squelch

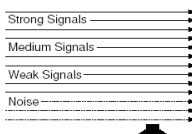
The **SQUELCH (SQ)** control allows you to set the “threshold” at which signals can be heard. This allows you to determine how strong a signal must be before it “breaks squelch”. That is, how strong it must be before you can hear it. This keeps static and unwanted weak or distant signals from breaking into your desired conversations.

To set the Squelch level:

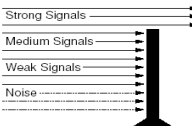
1. Turn **SQ** fully clockwise. This raises the “Squelch Gate” so high that only very strong signals can get through.



2. Turn **SQ** fully counterclockwise until you hear a hiss. This lowers the “Squelch Gate” so that everything gets through - noise, weak signals, and strong signals.



3. Turn **SQ** back clockwise just until the hiss stops. Now the “Squelch Gate” allows only signals of the desired strength through. To listen to a weak or distant station, turn the knob counterclockwise. If reception is poor, turn it clockwise to cut out weak transmissions.



Note: If the squelch control is adjusted so you continually hear a hissing sound, the unit will not scan properly.

Using the MYSTIC keys

Your **MYSTIC** has 11 keys and a four-way cursor. Of the 11 keys, 6 are dual-function. That is, you press that key to access one function, and you press and hold that key to access another.

Note: Example: Press **[WX/ALERT]** to change from the VHF Channels to the Weather Channels. Press and hold **[WX/ALERT]** to set the Weather Alert Mode.

The cursor keys (▲▼◀▶) are used to: change Channels, alternate Navigation screens, and select items in the Menu screens.

The **[MENU]** key is used to access the Menu screen. When you are at the Menu screen, use ▲▼ to select the next Menu, and press **[ENTER]**. That will take you to the next Menu, or the next selection to modify. To stop from selecting any item, press **[ESC]**.

Manual Tuning

To manually select a Channel, press the ▲ cursor key to increase the Channel number, or press the ▼ cursor key to decrease the Channel number. Communication channels are located on Channel 01-28 and 60-88.

Weather Channels

Weather channels are located on channels WX0 to WX9. To select Weather Channels, press the **[WX/ALERT]** key. The radio will go to the last selected Weather Channel.

Press the ▲ cursor key or the ▼ cursor key to select a different Weather Channel.

To exit from Weather channels, press **[WX/ALERT]**. The radio returns to the previous Marine Channel.

CHANNEL	
WX1	
WX	USA
02:40:43 U 05 MAR 03 Search - 1st set	
Bearing - - - ☐ M	Heading - - - ☐ M

Instant Channel 16/Channel 9 Communications

To access instant Channel 16 or Channel 9 communications, press the **[16/9/TRIPLE]** key. You can access Channel 16 instantly while tuned to another Channel. Press the **[16/9/TRIPLE]** key again to access Channel 9 communications. Press and release the **[16/9/TRIPLE]** key a third time to return to the Channel selected prior to accessing instant Channel 16/Channel 9 communications.

The display will indicate the selected Channel.

To cancel Channel 16/Channel 9 communications:

- Press the **[16/9/TRIPLE]** key until the previous Channel setting appears.
--or--
- Press any of the following keys: **[▲]**, **[▼]**, **SCAN/MEMORY**, or **[16/9/TRIPLE]**.

DISTRESS	
16	
5W	USA
22:30:57 U 19 MAR 03 Search - 1st set	
Bearing	Heading
---O M	---O M

Triple Watch

Triple Watch monitors Channel 16, Channel 9, and the current Marine Channel or Weather Channel.

To activate Triple Watch, press and hold the **[16/9/TRIPLE]** key for 2 seconds. **TRIPLE** appears on the display, indicating the Triple Watch mode is in effect.

DISTRESS	
16	
5W	USA
TRIPLE	
22:33:04 U 19 MAR 03 Search - 1st set	
Bearing	Heading
---O M	---O M

If a signal is received on either Channel 16 or Channel 9, the radio will change to that Channel and remain until the signal ends.

Note: While in Triple Watch mode, you can change the currently selected VHF Channel using the ▲ and ▼ keys. A momentary press of the [16/9/TRIPLE] key interrupts Triple Watch mode and causes the radio to remain on Channel 16. Pressing the [16/9/TRIPLE] key again causes the radio to remain on Channel 9. To return to the Triple Watch mode, simply press the [16/9/TRIPLE] key again.

To cancel the Triple Watch mode, press and hold the [16/9/TRIPLE] key for 2 seconds.

Transmitting

The Mystic transmits on fifty-four marine frequencies and receives on eighty marine frequencies. Channel 70 of the USA, International, and Canadian frequencies, and Channel 15, of the USA frequencies, and WX CH – are for receiving only. The Mystic transmits on Channel 70 when sending DSC information. Your radio will not transmit voice on these channels. For your reference, a listing of all the available marine channels are located on pages 110, 111, and 112.

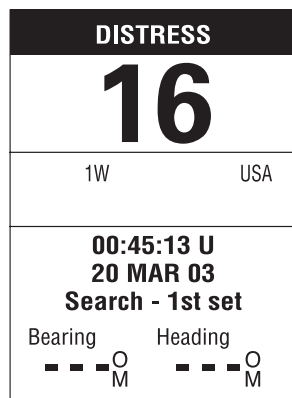
Before transmitting, set the TX output:

Caution: It is important to remember to use the 1W setting in port or for short range communications.

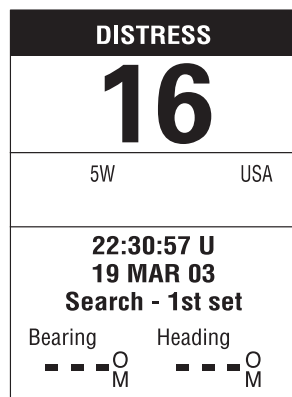
1. When you turn the Mystic On for the first time, the unit is automatically set to transmit at 5 watts.

DISTRESS	
16	
5W	USA
22:30:57 U 19 MAR 03 Search - 1st set	
Bearing - - - O M	Heading - - - O M

2. Press the **[1W/5WLOCK]** key to change the transmitter output to 1 watt.



3. Press the **[1W/5WLOCK]** key again to change back to 5 watts.



Note: Each time the **[1W/5WLOCK]** key is pressed a short tone sounds. Certain channels are preset as 1 watt channels. They are: 13 and 67 for the USA channels, and 13, 15, 17, and 20 for the CAN channels. When the Channel is set as a low power Channel, you can temporarily transmit at 5 watts by pressing and holding the **[1W/5WLOCK]** key while you press the **PTT** button.

Entering Channel Numbers into Memory Scan

You can enter channels into Memory Scan for instant scanning at any time. When a Channel is selected for Memory Scan, **MEM** appears on the LCD display. To enter a Channel into Memory Scan, select the Channel you want to store by pressing **▲** or **▼**, and then press and hold **[SCAN/MEMORY]** for 2 seconds. The Channel is stored in Memory Scan and **MEM** appears on the LCD display.

To cancel the Channel in Memory, press and hold **[SCAN/MEMORY]** for 2 seconds and the **MEM** icon disappears.

Note: *The Memory Channel can be set independently in 3 regional modes (USA, INT, and CAN). You cannot use this feature in WX mode or for Channel 70.*

Review Channel Memory

You can review all Channels currently stored in Memory, and quickly change to any stored Channel.

To Review Channel memory:

1. Press **[MENU]**.
2. At the Menu screen, select VHF and press **[ENTER]**.
3. At the VHF Menu, select Review CH Mem, and press **[ENTER]**.
4. At the Review CH Mem Menu, you see a list of all channels stored in Memory.
5. Select one of the displayed Channels, and press **[ENTER]**. The **MYSTIC** returns to the VHF screen with the selected Channel displayed.

Marine Distress Procedure

Speak slowly – clearly – calmly.

1. Make sure your radio is On.
2. Tune to Channel 16.
3. Press the **PTT** button on the radio and say: "MAYDAY – MAYDAY – MAYDAY."
4. Give your ship ID.
5. Say "MAYDAY [your ship name]."
6. Give your location: (what navigational aids or landmarks are near).
7. State the nature of your distress.
8. Give the number of persons aboard and the conditions of any injured.
9. Estimate present seaworthiness of your vessel.
10. Give a brief description of your vessel (meters, type, color, hull).
11. Say: "I will be listening on Channel 16".
12. End message by saying "THIS IS [your ship name or call sign] OVER."
13. Release the **PTT** button and listen. Someone should answer.

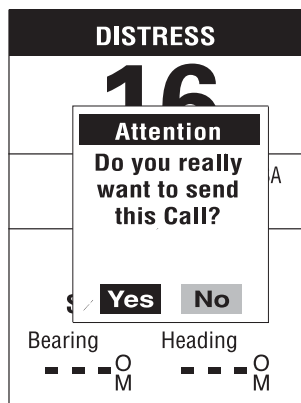
14. If not, repeat call, beginning at Item 3 above.

Sending a Distress Call

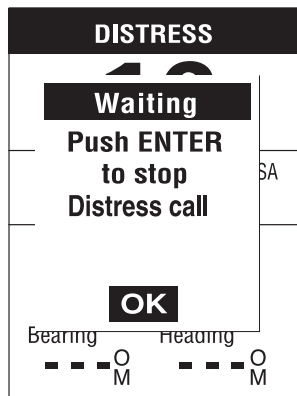
This feature is used to transmit a Distress call with position information that may result in a quicker response. The Distress Call transmits radio's MMSI, an Event Code, Time, and Position information using the DSC Standards.

Note: You must set the user MMSI in order to send a Distress call. Refer to MMSI Entry in the Setup Section (page 40) to set the MMSI.

1. To transmit a Distress call, flip up the red plastic cover over the **[DISTRESS]** button. Press and hold **[DISTRESS]** for 5 seconds. When the Distress screen appears, press ◀ or ▶ to select Yes. Press **[ENTER]**.



2. The radio will sound a DSC acknowledge **Wait** tone, and the **Waiting** screen appears. To cancel the call, press **[ENTER]**. The display returns to the VHF Channel screen.



3. If you don't cancel the Distress Call, the **MYSTIC** automatically changes to Channel 16, and output power changes to 5W.

All the following Modes are cancelled:

- WX
- WX ALERT
- TRIPLE WATCH
- SCAN
- LOCK

4. The Distress call is transmitted and there is a delay of about 210 - 270 seconds. This is continued internally. After the Distress call has been sent, the Distress alert will sound every other second, and it also "shadow-watches" for a transmission between CH16 and CH70 until an acknowledgment signal is received from the Coast Guard shore station.
5. When the radio receives an Acknowledgement, a DSC Routine tone sounds. And a Message Screen is displayed indicating the Acknowledgement and the replying radio's MMSI.

DISTRESS	
16	
DISTRESS ACK UNDESIGNATED MMSI:123456789 08:35 PM 34_22.000 N 130_11.000 E	
Bearing 256	Heading 130
O M	O M

Receiving a Distress Call

1. If a Distress Call is sent from another radio, the screen display shows a distress nature code, the calling radio's MMSI, time, and position information. If the Distress Call doesn't include position information, then the radio displays **NO POSITION**. The waypoint is not marked, and the current route is cleared.

DISTRESS	
16	
DISTRESS UNDESIGNATED MMSI:123456789 08:35 PM NO POSITION	
Bearing	Heading
256 O M	130 O M

2. When your radio receives a Distress Relay Call, the DSC Distress tone sounds, and a Message Screen is displayed. The screen will display **DISTRESS RELAY**, a nature code, the original calling radio's MMSI, time, and position information.

DISTRESS	
16	
DISTRESS RELAY UNDESIGNATED MMSI:123456789 08:35 PM 34_22.000 N 130_11.000 E	
Bearing	Heading
256 O M	130 O M

3. When your radio receives a Distress Relay Ack, the DSC Routine tone sounds, and a Message Screen is displayed. The screen will display **DISTRESS RELAY ACK**, a nature code, the original calling radio's MMSI, time, and position information.

DISTRESS

16

DISTRESS RELAY ACK

UNDESIGNATED

MMSI:123456789

08:35 PM

34_22.000 N

130_11.000 E

Bearing

256

O

M

Heading

130

O

M

Distress Nature Codes

Nature Code
FIRE
FLOODING
COLLISION
GROUNDING
CAPSIZING
SINKING
ADRIFT
ABANDONING
PIRACY/ARMED
OVERBOARD
EPIRB
UNDESIGNATED

Note: *When receiving a Distress, Distress Ack, or Distress Relay Call, the **MYSTIC** will save the incoming position information as a Waypoint. The position information will be displayed as a “Wreck” icon on the mapping screen.*

Entering Data

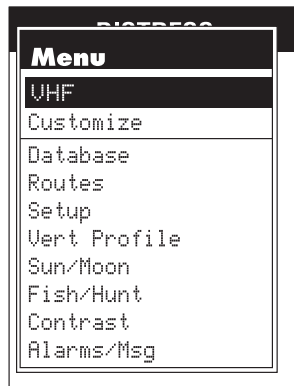
Much of the information you need to take advantage of the many functions in your **MYSTIC** must be entered via the **[MENU]** procedures. The specific data to be entered is covered in the MYSTIC Setup Section, starting on page 32. The next paragraphs cover the techniques for entering data.

The Menus

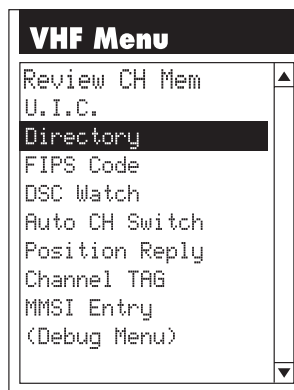
1. When you want to set up either the VHF functions, or the GPS functions, begin by pressing **[MENU]**. This will open the main Menu.

Use the ▲ and ▼ cursor keys to select (highlight) the item you want. Then, press **[ENTER]** to access the sub-menu for that category.

For example: To setup or enter data for the VHF radio, select VHF and press **[ENTER]**.



2. The sub-menu will give you more items to select. In this example, the VHF Menu is shown, with Directory selected. When you press **[ENTER]**, you advance to the next sub-menu for that category.



3. From that point, the options depend on the specific data you are dealing with. In some cases, you need to select an item and press **[ENTER]**. In other cases, you need to enter alphanumeric data. You do that using the alphanumeric keypad.

The Alphanumeric Keypad

1. When you are ready to enter or edit data in the Directory or the Channel TAG, the alphanumeric keypad opens automatically. The very top of the keypad window shows the field you are entering, with the cursor at the first position.
2. You can now use ▲▼◀▶ to select the character you wish to enter. With the character highlighted, press **[ENTER]** and the character is appended to the name displayed in the field at the top.



Note: *There are letters, numbers, and special characters available on the keypad.*

- To shift from uppercase to lowercase or from lower case to upper case characters, highlight the **Shift** button, and press **[ENTER]**.
 - To move the cursor back one position, erasing the last character entered, highlight the **Back** button and press **[ENTER]**.
 - To add a space to the Name, highlight the button between **Shift** and **Back**, and press **[ENTER]**.
 - To erase the whole Name and start over, highlight the **Clear** button and press **[ENTER]**.
3. When you have the field data entered the way you want it, highlight **OK** and press **[ENTER]** to accept the entry. The entry is now saved, and you are returned to the previous menu. If you do not want this entry, press ▶ to move the highlight to the **Cancel** box and press **[ENTER]**.

Numbered Fields

Certain other data is entered or edited in special fields that look like an automobile odometer. To enter or edit that data:

1. Press **ENTER**. The cursor will be in the first numeric position at the left.
2. Press **▲** to increase or press **▼** to decrease the number. When you have the first digit set, use **►** to move to the next digit position.
3. When you have entered all the digits, press **[ENTER]**. The highlight will move to **OK** box. Press **[ENTER]** to accept the entry. If you do not want this entry, press **►** to move the highlight to the **Cancel** box and press **[ENTER]**.
4. The screen returns to the previous Menu.

The screenshot shows a menu titled "VHF Menu" with a sub-header "Edit User 01". Below the sub-header is a "Name" label followed by an empty text input box. Underneath is an "MMSI" label followed by a numeric input field containing "100000001". At the bottom of the menu are two buttons: "OK" and "Cancel". A vertical scrollbar is visible on the right side of the menu.

The next Section covers the data you need to enter to set up your **MYSTIC**.

MYSTIC Setup

This Section covers the setup of the VHF radio functions. The setup of the GPS functions is covered in the Section beginning on page 55.

Default Settings

When you turn the **MYSTIC** on for the first time, there are default settings for your radio. For most settings these may be what you want. However, there are a number of options you must set, and entries you must make in memory to take full advantage of all the **MYSTIC** features.

The default radio settings are:

FUNCTION	STATUS
MRN CH	16CH
WX CH	WX 1CH
SCAN mode	OFF
TRIPLE WATCH mode	OFF
WX mode	OFF
WX ALERT mode	OFF
EMG 16/9CH mode	OFF
TX POWER	5W
Memory Channel	All Channel OFF
Key Lock	OFF
Back Light Level	OFF
FIPS	NONE
USER MMSI	NONE
GROUP MMSI	NONE
U.I.C	USA
USA Channel	16CH
CAN Channel	16CH
INT Channel	16CH
DIRECTORY	NONE
DSC Watch	ON
AUTO.CH.SW	ON
Position Reply	AUTO
RF Select	MRN and GPS

MYSTIC Setup

Most of the options are set up beginning with the **[MENU]** key. After that, it is a matter of selecting (highlighting) the option you want to set up or edit, pressing **[ENTER]**, and going through the various menus and screens.

The techniques for entering or editing data are covered in the previous Section, beginning on page 29.

Select Operating Mode (RF Select)

You can set your **MYSTIC** to operate in one of three Modes:

- **MRN Only.**
In this Mode, you can use the radio as a Marine radio only, and you have no GPS functions.
- **GPS only.**
In this Mode, only the GPS functions will work, and you will not receive any Marine signals.
- **MRN & GPS.**
In this Mode, all functions of the **MYSTIC** are in use. This is the factory default setting.

To select the operating Mode:

1. Press **[MENU]**.
2. At the Menu screen, select Setup and press **[ENTER]**.
3. At the Setup Menu, select RF Select and press **[ENTER]**.
4. Select the Mode you want and press **[ENTER]**.
This will set the radio to that Mode and return to a screen depending on your setting.

- a. If you set the radio to MRN Only, you will be returned to the VHF screen, with the message that it is in the MRN Only Mode.

DISTRESS	
16	
5W	USA
11:16:48 U 19 MAR 03 MRN Only	
Bearing	Heading
- - - ^O _M	- - - ^O _M

- b. If you set the **MYSTIC** to GPS Only or MRN & GPS, you will be returned to the Warning screen.

Note: When the **MYSTIC** is set to GPS Only, the VHF screen is not displayed. The unit functions only as a GPS receiver.

WARNING!
All data is provided for reference only, you assume full responsibility and risk when using this device.
PRESS ENTER TO AGREE

Select U.I.C. (USA, International, or Canada)

The **MYSTIC** can operate on any of the Marine channels listed at the back of this Guide. However, you must determine which set of channels you will use, depending on the location where you will be using the radio. The default is USA channels. You can change that to International or Canadian via the **MYSTIC** Menu.

Note: When you change the U.I.C. selection, the following Modes are cancelled, and must be reselected: TRIPLE WATCH, SCAN, WX, and Channel 16/9.

To change the U.I.C. selection:

1. Press **[MENU]**.
2. At the **Menu** screen, use ▲ and ▼ to highlight **VHF** and press **[ENTER]**.
3. At the **VHF Menu** screen, use ▲ and ▼ to highlight **U.I.C.** and press **[ENTER]**.
4. At the **U.I.C. Selection Menu**, use ▲ and ▼ to highlight the selection you want, and press **[ENTER]**.
5. You will be returned to the **VHF** screen, with the appropriate icon (**USA**, **INT**, or **CAN**) displayed.

Directory

The Directory is used to store the names of ships. These names are used for Digital Selective Calling (DSC). The DSC functions are covered in Advanced VHF Operations, beginning on page 90.

To enter names in the Directory:

1. Press **[MENU]**.
2. At the **Menu** screen, use ▲ and ▼ to highlight **VHF** and press **[ENTER]**.
3. At the **VHF Menu** screen, use ▲ and ▼ to highlight **Directory** and press **[ENTER]**.
4. The only entry you should see at the **Directory** screen at this point is **New User**. Press **[ENTER]**.
5. At the **Edit User** screen, press **[ENTER]**. The **Name** field is highlighted, indicating you can enter a ship's name. Press **[ENTER]**.
6. Use the alphanumeric keypad to enter the data using the technique covered in the previous Section ("Entering Data" on page 28). Directory names can be up to 12 characters long.
7. When you have entered the Ship's Name, highlight **OK** and press **[ENTER]** to accept the entry. The **MMSI** field is now highlighted. Press **[ENTER]**. Use the technique shown on page 31 to enter the Ship's MMSI number. When you are finished, press **[ENTER]**. Highlight **OK** and press **[ENTER]** to store the information in the Directory.

You can now add more Ship's Names and MMSI numbers using the same procedure. You can enter up to names in the directory. If you try to add more than 99, you'll see an **ERROR** message.

Editing a Directory Entry

1. Press **[MENU]**.
2. At the Menu screen, select VHF and press **[ENTER]**.
3. At the VHF Menu screen, select Directory and press **[ENTER]**.
4. At the Directory screen, select the entry you want to edit and press **[MENU]**.
5. At the new screen, select Edit User and press **[ENTER]**.
6. At the Edit Userxx dialog box, press **[ENTER]**. The Name field will now be highlighted, with the cursor at the first position. Use the same procedure to edit the Name as you did to enter it. When you are finished editing the Name, press **[ENTER]**. The highlight will move to the MMSI box.
7. If you need to edit the MMSI number, use the same technique to edit as you did to enter the number. When you are finished, press **[ENTER]**.
8. The highlight will move to the OK box. Press **[ENTER]** to accept the entry. (If you do not want this entry, press ► to move the highlight to the Cancel box and press **[ENTER]**.)
9. The edited entry is now saved, and the screen returns to the Directory Menu.

You can now edit another Directory entry, or enter a new one using the procedures above.

Deleting a Directory Entry

1. Press **[MENU]**.
2. At the Menu screen, select VHF and press **[ENTER]**.
3. At the VHF Menu screen, select Directory and press **[ENTER]**.
4. At the Directory screen, select the entry you want to delete. When you have selected the name, press **[MENU]**.
5. At the new screen, select Delete User and press **[ENTER]**. The Directory Entry you selected will be deleted and you will return to the Directory screen.
6. Press **[ESC]** twice to return to the VHF screen.

FIPS codes

The 6-digit Federal Information Processing System (FIPS) code established by the National Weather Service (NWS) identifies geographic areas in the United States. You must program the FIPS codes to receive S.A.M.E. (Specific Area Message Encoding) alerts about Emergency/Weather occurring in a particular area. If you do not program the codes, you will receive all the alerts that are sent. To obtain the FIPS code for a particular area contact the NWS toll free at 1-888-NWR-SAME (1-888-697-7263). Or visit their website: <http://www.nws.noaa.gov/nwr/indexnw.htm>.

A list of event codes are located on “Event Code” on page 113.

You can program up to 15 FIPS codes. If you try to add more than 15, you’ll see an ERROR message.

If you don’t program any FIPS codes, you will receive a WX Alert for all S.A.M.E. alerts, no matter where in the country it occurs.

To set a FIPS code:

1. Press **[MENU]**.
2. At the Menu screen, select VHF and press **[ENTER]**.
3. At the VHF Menu screen, select FIPS Code and press **[ENTER]**.
4. The only entry you should see at the FIPS Menu at this point is New Location. Press **[ENTER]**.
5. Press **[ENTER]** to highlight the numeric field. You are now ready to enter the new FIPS code. Use the technique covered in “Numbered Fields” on page 31.
6. When you have entered all the digits, press **[ENTER]**. The highlight will move to OK box. Press **[ENTER]** to accept the entry. If you do not want this entry, press **►** to move the highlight to the Cancel box and press **[ENTER]**.
7. The screen returns to the FIPS Menu.

You can now add more FIPS codes using the same procedure.

Editing a FIPS code

1. Press **[MENU]**.
2. At the Menu screen, select VHF and press **[ENTER]**.
3. At the VHF Menu screen, select FIPS Code and press **[ENTER]**.
4. At the FIPS Menu, select the Code you want to edit. When you have selected the Code, press **[MENU]**.
5. At the new screen, select Edit Location and press **[ENTER]**.
6. At the FIPS xx dialog box, press **[ENTER]**. Edit the field the same way as you did when you entered the data.
7. When you have edited all the digits, press **[ENTER]**. The highlight will move to the OK box. Press **[ENTER]** to accept the entry. If you do not want this entry, press ► to move the highlight to the Cancel box and press **[ENTER]**.
8. The new code is now saved, and the screen returns to the FIPS Menu.

You can now edit another FIPS code, or enter a new one using the procedures above.

Deleting a FIPS code

1. Press **[MENU]**.
2. At the Menu screen, select VHF and press **[ENTER]**.
3. At the VHF Menu screen, select FIPS Code and press **[ENTER]**.
4. At the FIPS Menu, select the code you want to delete. When you have selected the code, press **[MENU]**.
5. At the new screen, select Delete Location and press **[ENTER]**. The FIPS Code you selected will be deleted and you will return to the FIPS Menu.
6. Press **[ESC]** twice to return to the VHF screen.

Channel Tag

You can apply a name (such as DISTRESS, PORT OPS, etc.) to each Marine Channel. You can apply separate names to the channels in the USA, International, and Canadian channels. The maximum name size is 12 characters. (All Channels come pre-programmed from the factory.)

Note: You cannot add a Channel Tag to the WX channels.

To add a Channel TAG

1. Press **[MENU]**.
2. At the Menu screen, select VHF and press **[ENTER]**.
3. At the VHF Menu screen, select Channel TAG and press **[ENTER]**.
4. At the Channel TAG screen, select the group of channels (United States, International, or Canadian) you will tag and press **[ENTER]**.
5. You will proceed to the Channel TAG **YYY** list. (YYY is USA, INT, or CAN.)
6. Select the Channel number you want to add a tag to and press **[ENTER]**.
7. Since this is the first Channel you are adding a tag to, you will see the familiar alphanumeric keypad you used to enter a ship's name in the directory.
8. Use the keypad as you did in the procedures above to enter a tag for that Channel.
(Reminder: The tag can be no more than 12 characters long.)
9. When you are finished and press **[ENTER]** at the OK button, you will return to the Channel TAG **YYY** list. At this point you can add a Channel Tag to another Channel, using the same procedure.

Editing or Restoring a TAG

You can edit a Channel Tag using the same procedure as with FIPS or Directory entry. You can also Restore a Channel Tag to the default value.

1. Select the Channel and press **[MENU]**.
2. Select **Restore TAG**, and press **[ENTER]**. The Channel TAG is restored to the default value.

MMSI Entry

Federal MMSI's (Maritime Mobile Service Identities) are issued by the National Telecommunications and Information Administration. Non-Federal MMSI's are issued by the Federal Communications Commission (FCC). You will need to obtain a nine digit MMSI number and program it into the **MYSTIC**. The information obtained from the application is useful to the U.S. Coast Guard to help in search and rescue operations. You will also need it to send and receive DSC calls.

To obtain an MMSI number, contact your authorized Uniden dealer or visit one of the following websites: <http://wireless.fcc.gov/marine/fctsht14.html>, www.boatus.com/mmsi/, <http://www.maritelusa.com>, or <http://www.4seatow.com>.

User MMSI

To program the User MMSI (your MMSI):

1. Press **[MENU]**.
2. Select VHF and press **[ENTER]**.
3. At the VHF Menu, select MMSI Entry, and press **[ENTER]**.
4. At the MMSI Entry screen, select User MMSI and press **[ENTER]**.
5. Enter the User MMSI number using the same technique as you did for FIPS Codes.
6. When you have entered all the digits, press **[ENTER]**. The highlight will move to the OK box. Press **[ENTER]** to accept the entry. If you do not want this entry, press **►** to move the highlight to the Cancel box and press **[ENTER]**.
7. The User MMSI Code is now saved, and the screen returns to the MMSI Entry screen.

Note: You can only program your **MYSTIC** twice with an MMSI number. After that, you will see an error message. The error message will disappear automatically after 10 seconds. You will need to send your **MYSTIC** to Uniden for factory programming.

Group MMSI

To program a Group MMSI:

1. Press **[MENU]**.
2. Select VHF and press **[ENTER]**.

3. At the VHF Menu, select MMSI Entry, and press **[ENTER]**.
4. At the MMSI Entry screen, select Group MMSI and press **[ENTER]**.
5. Press **[ENTER]**. Enter the Group MMSI number using the same technique as you did for User MMSI.
6. When you have entered all the digits, press **[ENTER]**. The highlight will move to the OK box. Press **[ENTER]** to accept the entry. If you do not want this entry, press **►** to move the highlight to the Cancel box and press **[ENTER]**.
7. The Group MMSI Code is now saved, and the screen returns to the VHF Menu screen.

DSC Watch

The **MYSTIC** monitors Channel 70 for DSC Calls (See “Digital Selective Calling (DSC)” on page 90).

To enable or disable DSC Watch:

1. Press **[MENU]**.
2. At the Menu screen, select VHF and press **[ENTER]**.
3. At the VHF Menu, select DSC Watch, and press **[ENTER]**.
4. Select On or Off and press **[ENTER]**. The **MYSTIC** returns to the VHF Menu.
5. Press **[ESC]** to return to the VHF screen.

Note: *If the **MYSTIC** is currently tuned to Channel 70, it will receive DSC Calls even if DSC Watch is Off. If you send a Distress Call, the **MYSTIC** automatically turns DSC Watch On.*

Auto Channel Switch

This feature allows you to disable the automatic Channel change that occurs when you receive a DSC call. This feature is useful when engaged in Bridge-to-Bridge communication or other safety related calls. When you have completed these calls, all the incoming Distress and Individual calls received are available in the Call Log.

To enable or disable the Auto Channel Switch:

1. Press **[MENU]**.
2. At the Menu screen, select VHF and press **[ENTER]**.

3. At the VHF Menu, select Auto CH Switch, and press **[ENTER]**.
4. Select On or Off and press **[ENTER]**. The **MYSTIC** returns to the VHF Menu.
5. Press **[ESC]** to return to the VHF screen.

POSITION REPLY

When the calling radio has requested the position information of your **MYSTIC** radio, you can decide to transmit your Latitude and Longitude information automatically, or on a call by call basis.

To set the Position Reply option:

1. Press **[MENU]**.
2. At the Menu screen, select VHF and press **[ENTER]**.
3. At the VHF Menu, select Position Reply, and press **[ENTER]**.
4. Select Auto or Manual, and press **[ENTER]**. The **MYSTIC** returns to the VHF Menu.
5. Press **[ESC]** to return to the VHF screen.

GPS Basic Operations

Position Fix

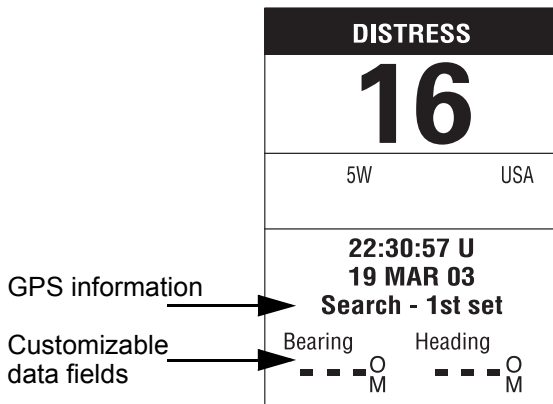
Note: *If this is the first time you are using the **MYSTIC** in GPS mode, you must set up the GPS parameters. See the GPS Setup Section (page 55) for the correct procedure.*

Once the MYSTIC has been set up, you should automatically get a position fix when you turn the radio on.

Because the MYSTIC gets the information it needs from satellites orbiting the earth, the radio needs to have a relatively unobstructed view of the sky. This allows the MYSTIC to choose from all satellites currently available.

If the view of the sky is poor due to large cliffs, mooring roofs, buildings, heavy foliage or other obstructions, the satellite signals can be blocked and the GPS receiver may take longer to compute a position fix.

You will observe the acquisition of the satellites and other important information on the default Channel and Navigation Screen that appears after the power-up sequence.



The GPS Information display will display the current Date, and indicate the progress of acquiring the satellites necessary to achieve a Position Fix. The display will read Search - 1st sat, Search - 2nd sat, and Search - 3rd sat.

Once the three satellites have been acquired, the display alternate between two readouts:

- The current Date and EPE (Estimated Position Error, in feet)
- Averaging and a numeric value. This means the **MYSTIC** is computing fixes. the speed is near 0.0, so the position is being averaged.

You can see the satellites being used and their signal strength on the Satellite Status screen (described in Navigational Screens below).

Navigational Screens

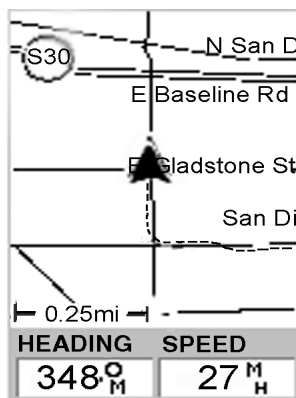
The **MYSTIC** has nine navigation screens: Map screen, Compass screen, Large Data screen, two Position screens, Road screen, Data screen and Speedometer screen. There is also a Satellite Status screen which enables you to view how well the **MYSTIC** is receiving satellite information. These screens will be described briefly here. More detailed information on the different screens can be found in the GPS Advanced Operation Section (page 96).

- **Map Screen**

The Map screen has two modes, Position or Cursor.

Position Mode - In the position mode, your present position is indicated by the large arrow icon in the center of the display. If you are moving, the arrow will point in the direction you are heading. At the bottom of the screen is the scale for the map displayed and two data fields that can be customized, or turned off, depending upon your needs.

The present position icon will change to an hourglass when the **MYSTIC** is unable to compute a position fix due to poor signal reception.



Cursor Mode - In the Cursor Mode, you are provided with a cursor that can be moved on the map. At the bottom of the display is the information for the position of the cursor relative to your present position. Also any points of interest that the cursor is over will be shown.

To access the Cursor Mode, press any arrow on the keypad. A cross hair appears that can be moved with the arrow keys.

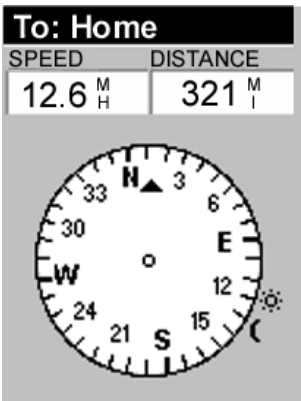
To return to the Position Mode, press **[ESC]**. The cursor will disappear and the present position icon will appear centered on the map.



- **Compass Screen**

The Compass Screen is a handy to have at your fingertips while you are navigating. It is totally customizable to display the information that is useful to you. The lower portion of the Compass screen not only displays your heading in a graphical manner, but also displays the relationship of the sun, moon and your destination (if navigating on a route) to your heading.

Press ◀ or ▶ to alternate the information at the top of the screen between the destination information (T◻:) and the current Channel Number (CH:).



- **Large Data Screen**

The Large Data screen is similar to the Compass screen, with the compass removed to allow for large display of the navigation data. this screen is because the customizable information can be read even from a distance.

Press ◀ or ▶ to alternate the information at the top of the screen between the destination information (To:) and the current Channel Number (CH:).

To: Home	
Bearing	247 ° M
Heading	321 ° M
Speed	36.1 M H
Distance	12.6 M I

- **Position Screens**

The Position screens 1 and 2 display your present position using the coordinate systems that you select in Setup. This screen shows all of the basic position, time and satellite information. Additionally, current navigation information is shown in the bottom half of the screen

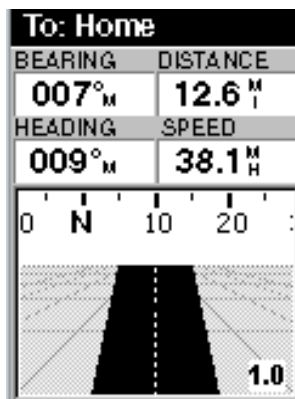
You can move to the second Position screen by pressing ◀ or ▶. You can move back to screen 1 by pressing ◀ or ▶ again.

34 06.56N	
117 49.59W	
1192ft	
01:38:31 PM	
06 APR 01	
WAAS	
HEADING	SPEED
321 ° M	12.6 M H
Trip Odometer	
17.36 M I	

- **Road Screen**

The Road screen presents your route as if you were travelling on a road. When you need to make a turn, the road will graphically display the turn and the direction. Waypoint and destination icons will be displayed relative to your position as they come into view. Above the road is a compass that displays your heading and above that are four customizable data fields.

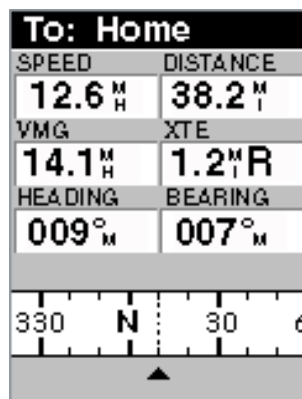
Press ◀ or ▶ to alternate the information at the top of the screen between the destination information (T◻:) and the current Channel Number (CH:).



- **Data Screen**

The Data screen provides you with six data fields and an active compass that is the same as the one used on the road screen. You have the option of customizing this screen by selecting what data is displayed in the upper six fields. This screen is handy when you need to see a lot of information in one place.

Press ◀ or ▶ to alternate the information at the top of the screen between the destination information (T◻:) and the current Channel Number (CH:).



- Speedometer Screen**

The Speedometer screen displays your speed in a familiar graphical format. There are four additional data fields at the top of the display that can be customized to display the data that you need.

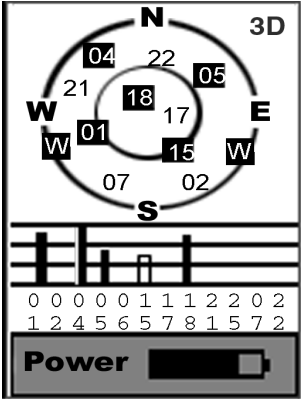
The bottom of the screen contains a trip odometer that will record the distance travelled since the last time the odometer was reset.

Press ◀ or ▶ to alternate the information at the top of the screen between the destination information (To:) and the current Channel Number (CH:).



- Satellite Status Screen**

The Sat Status screen provides you with a graphical display of the satellites in view and which ones are being used to compute the navigation data. The bar graph shows the relative signal strength being received for each satellite. At the bottom of the display is a battery indicator that displays the remaining battery life.



Accessing the Navigation Screens

The **[ESC]** key are used to step through the various navigation screens. If you are viewing one of the Navigation screens, pressing **[ESC]** will take you to the previous Navigation screen. If you are not viewing one of the Navigation screens, pressing **[ESC]** will return you to the last Navigation screen viewed.

Note: *If you are inputting data, pressing **[ESC]** will return you to the last Navigation screen but your inputs will not be saved.*

Waypoints

A waypoint is any position on the globe that you have saved into memory. The act of saving the waypoint is commonly called “Marking.” So when references are made to marking a waypoint, that simply means to save a position on the globe into memory.

There are a number of ways you can save a waypoint. The most common are: saving your present position, entering the coordinates of a position or saving the position of the cursor while viewing the Map screen. These waypoints can then later be used to create routes or as the destination of a **GOTO**. (A **GOTO** is a single leg route that is defined as a route from your present position to any waypoint. You are here and you want to **GOTO** there.)

Saving a Waypoint

Saving Your Present Position as a Waypoint - From any screen, press and hold **[GOTO]** for 2 seconds and the Mark screen is displayed. The “Save” button is highlighted and you can press **[ENTER]** to save the waypoint using the default name and icon. This will save your present position using a default name (WPTxxx) into memory, where xxx is a sequential number.

Mark	
Icon	Name
	WPT001
Location	
37°00.00N 119°00.00W	
Elevation	
00000ft	
Message	
CREATE MESSAGE?	
Save	Route

To give more meaning to your waypoints, you can change the name and icon for each one. You can also add a text message to a waypoint. These procedures are covered in the GPS Advanced Operations Section (page 96).

There is a limit to the number of waypoints you can store in the **MYSTIC**. The **MYSTIC** will store up to 500 user waypoints in memory. If you should ever get that many and need to input more, you will have to delete ones that you no longer need to make room.

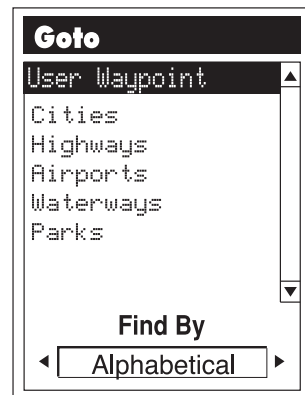
Using GOTO Routes

A **GOTO** route is simply a route with a start point (your present position) and a single destination point (a waypoint you select). All that is required to create a **GOTO** route is having the destination waypoint saved in memory. This waypoint can be one that you have saved earlier (which is stored in your User Waypoint List) or any of the landmarks that come with the **MYSTIC** in its built-in database.

The uses for a **GOTO** route are endless. You could mark the location of your mooring location or launch location as home. You could also mark a hot fishing spot you found, and next season come back to the exact same spot.

Creating a GOTO Route

1. Press the **[GOTO]** button. That takes you to the **GOTO** database screen.



2. Select the Waypoint Category.

Use ▲ and ▼ to move the highlight through the list of waypoint categories. The first category in the list is **User Waypoint**. These are all the waypoints you have already entered into your **MYSTIC**. The remaining categories are ones that have waypoints which have been pre-loaded into your **MYSTIC** and are stored in permanent memory.

3. Select **Find By**.

There are two options of “Find By”: **Alphabetical** and **Nearest To**. Use ◀ or ▶ to select the desired method. Selecting **Alphabetical** will display all the waypoints in the category you select in alphabetic order. **Nearest To** will display a list of the 20 waypoints nearest to your position or waypoint you select in order of their distance away.

4. To select the **GOTO** Destination Waypoint from the selected Category and **Find By**, press the [ENTER] key. A list of all the waypoints you have entered is displayed.

User Waypoint	
SIM001	▲
SIM002	
SIM003	
WPT001	
WPT002	
WPT003	
WPT004	▼
Bearing	Distance
- - -	0.00

5. Use ▲ or ▼ to highlight the desired destination. You'll notice the bottom of the screen shows the Bearing and Distance to the highlighted destination. Press [ENTER].

6. You are returned to the last Navigation screen viewed with some noticeable changes. If you were viewing the Map screen, you will now notice a thick line which is a graphical plot of the **GOTO** you just created. For other Navigation screens, the header bar changes to indicate that you are navigating to a destination. If you press **[ESC]** until you are viewing the Compass screen, the header bar now displays “To: *(your destination)*”, and all of the navigational information is displayed to provide you with the necessary details to get you to your destination.

Note: You can select a **GOTO Destination Waypoint** from the other Categories. This is covered in the GPS Advanced Operation Section (page 96).

Navigating on a GOTO Route

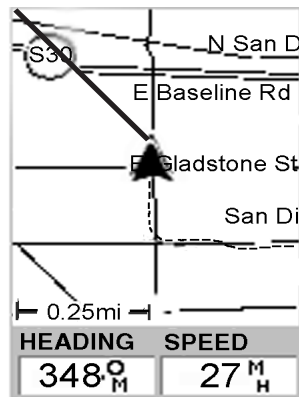
The **MYSTIC** has the tools you'll need to navigate to your destination. You have the choice of three customizable screens that display the information that you need in the layout that you desire. You may find the compass screen perfect for you, or you may prefer the Large Data or Map screen.

Press **[ESC]** until the navigation screen you want is displayed.

If you selected the Map screen, you will see your position icon in the center of the screen with a line drawn for you on the map, graphically displaying the **GOTO** route.

Note that this route is line of sight (LOS) or “as the crow flies.”

The **MYSTIC** does not compute the route avoiding hazards or connecting waterways.



Important: **GOTO** routes are not saved in memory when the **MYSTIC** is turned off. If you are navigating on a **GOTO** route and you need to turn the **MYSTIC** off, you will need to re-enter the **GOTO**. However, **Routes** are stored in memory. If you need a **GOTO** but expect to turn the **MYSTIC** off before arriving, you might consider making a 1-leg Route using the Route menu. This is covered in the GPS Advanced Operation Section starting on page 96.

GPS Setup

Initializing your MYSTIC

When you turn the **MYSTIC** on for the first time, there is no GPS position information. Although you could let the unit calculate your present position automatically from the available satellites, it could initially take up to 20 minutes, depending on the surrounding terrain. A better procedure is to manually initialize the GPS function to give it a head start.

This may seem a little confusing at first as why does a device that is used to compute its position need to know where it's at? The **MYSTIC** uses information from the GPS satellites that orbit the earth. If the **MYSTIC** has an approximate idea as to your location, it will refer to the almanac it has in memory to select what satellites are overhead. From this information, the unit can then select the satellites that will give it the best information for computing its location. Under normal use, the **MYSTIC** will save the last position it calculated and use that position the next time it is turned on. However, when the **MYSTIC** is new (or when memory has been completely erased), it has no last position information.

Thus, it can either start polling the satellites to see which ones are overhead or you can provide it with your approximate location allowing it begin computing the initial position, known as first fix.

When you turn your **MYSTIC** on you will see a message box indicating that the receiver needs to be initialized. Follow these instructions:

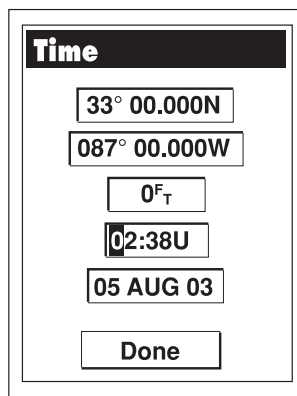
1. Use ▲ or ▼ to highlight your general Region and press [ENTER].



2. Use ▲ or ▼ to highlight your area, and press **[ENTER]**.



3. Enter the Time and Date. The cursor appears at the first character in the time field. To set the time:
- Use ▲ and ▼ to increase or decrease the number.
 - Use ◀ and ▶ to move the cursor to the next or previous number position.
 - When the time is correct, press **[ENTER]** to move to the date field. Set the date using the same procedure as setting the time.
 - When you are finished setting the date, press **[ENTER]** to highlight the Done field, and press **[ENTER]**.



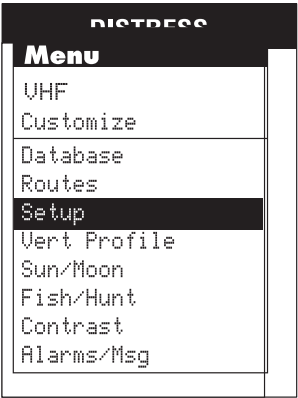
The **VHF** screen is now displayed and the **MYSTIC** begins acquiring the data from the satellites. Once the first position fix has been computed you can set up the other parameters for the **MYSTIC** GPS functions.



GPS Settings

Your **MYSTIC** comes with a number of default settings. You can change these settings to suit the way you intend to use the **MYSTIC**. To setup your **MYSTIC**:

- 1. Press the **[MENU]** key.
- 2. At the main Menu, use **▲** and **▼** to highlight **Setup**. Press **[ENTER]**.



3. At the Setup Menu, use ▲ and ▼ to highlight the setting you want to change and press [ENTER].

You can change the default setting for any of the following:

- RF Select
- Initialize
- Nav Screens
- Coord System
- Map Datum
- Elev Mode
- Time Format
- Nav Units
- North Reference
- Daylight Savings
- Light Timer
- Beeper
- Clear Memory
- NMEA
- Baud Rate
- Simulate
- Language

Setup Menu	
RF Select	
Initialize	
Nav Screens	
Coord System	
Map Datum	
Elev Mode	
Time Format	
Nav Units	
North Reference	
Daylight Saving	
Light Timer	

At this menu, you can change the default settings. When you select any of the items, you will see a different selection menu.

Use ▲ and ▼ to highlight the value you want and press [ENTER]. In some cases you have a second list to choose from. Use the same procedure to select the value. When you are finished with all the changes, press [ESC] to return to the Channel Display. Each of the settings are discussed in the following paragraphs.

RF Select

The procedure for RF Select is covered on page 33.

Initialize

You can initialize the **MYSTIC** at any time. Select **Initialize**. When you press [ENTER], the unit will initialize from the beginning, as described on page 55.

Simulate

If you select **Simulate**, all the features and the functions of the **MYSTIC** appear to operate. However, the readings are simulated, not real time data. You can simulate operations in one of two Modes: automatic, or manual. In either Mode, Track History will be cleared.

1. Select **Simulate** and press **[ENTER]**.
2. At the **Simulate** Menu, select **Auto** or **User** and press **[ENTER]**.
 - a. If you select **Auto**, the **MYSTIC** will function with a predefined heading and speed.
 - b. If you select **User**, you will be asked to define a desired simulated heading and speed.
3. To turn off **Simulate**, select **Off** and press **[ENTER]**.

Nav Screens

You can determine which navigation screens are displayed by selecting them individually from this Menu. The default is all screens On. Each time you press **[ENTER]**, you see one of the navigation screens and a selection list. Select either **On** or **Off** to have that screen displayed or not. When you have finished with all navigation screens, you are returned to the **Setup** Menu.

Coord System

Allows you to set the coordinate system that will be used to display the position for the primary or secondary position screen. The available coordinate systems are: Lat/Lon, UTM, OSGB, Irish, Swiss, Swedish, Finnish, German, French, USNG, MGRS, or User Grid. The default for the primary position screen is Lat/Lon DEG.MIN.MMM. The default for the secondary position screen is UTM ((Universal Transverse Mercator).

Map Datum

You can set the datum used to compute the coordinates to match the datum used on a map or chart. If you are using a map or chart with your **MYSTIC** and the datums do not match, you may find irregularities when comparing the coordinates. The default for the primary screen is WGS84, and secondary position screen is NAD27.

Elev Mode

You can select the elevation mode used by the **MYSTIC**. You can choose between 3D (uses satellite information to compute elevation) or 2D (displays a fixed elevation based upon the elevation entered). The default is 3D.

Time Format

You can choose from three different time formats: Local 24 Hr (military time), Local AM/PM or UTC. If you select Local 24 Hr or Local AM/PM, you will be prompted to enter your local time. The default is UTC.

NAV Units

You can select the units of measure that **MYSTIC** will use: Miles/Yards/MPH, Miles/Feet/MPH, Nautical Miles/Feet/Knots or Kilometers/Kilometers per hour. The default is Miles/Feet/MPH.

North Reference

You can select whether the **MYSTIC** uses True North, Magnetic North, Mils (Military) True or Mils (Military) Magnetic as the North reference. The default is Magnetic North.

Daylight Savings

You can select the Region you are in to have the **MYSTIC** automatically adjust the time displayed to compensate for Daylight Savings time. You can select United States (Daylight Savings starts on the first Sunday of April and ends on the last Sunday of October), European Union (Daylight Savings starts on the last Sunday in March and ends on the last Sunday in October), or you can customize to set the month and day that Daylight Savings starts and ends where you are. The default will be automatically selected during startup when you use your **MYSTIC** for the first time.

Light Timer

Allows you to set the time interval that the display backlight is off when not in use. Times available are: 5 seconds, 10 seconds, 30 seconds, 1 Minute, 2 Minutes, 4 Minutes, 10 Minutes or Timer Off. The default is 4 Minutes.

Beeper

You can select which actions will cause the beeper to sound. You can choose from Off, Keys Only (pressing a key causes a beep), Alarms Only (when an alarm is activated) or Keys & Alarms. The default is Keys & Alarms.

Clear Memory

You can clear the information in memory if you want to store other information instead. This may be useful if you are approaching the limit of the **MYSTIC** memory. for example, you may want to clear the Waypoints you have stored. You can clear: Track history, Wpts/Routes (Waypoints and Routes), Routes, FIPS, Directory, Restore Ch TAGs, Distress Call Log, Individual Call Log, Reset default, or All memory. You can also reset the **MYSTIC** to all default settings.

Note: When you press **[ENTER]** to clear any of the selections, you will see a Warning message asking you to verify that action. Use **◀** or **▶** to select **Yes** or **No** and press **[ENTER]**.

NMEA

You can select the NMEA message that will be output from the **MYSTIC** when it is in the charging cradle and connected to a computer with the data cable. The choices are Off, V1.5 APA, V1.5 XTE or V2.1 GSA. Your choice depends on what message the device you are connecting to needs to receive. The default is Off.

Baud Rate

You can set the baud rate of the data being transmitted and received through the data cable attached to the charging cradle. The baud rate must match the baud rate that the receiving device is set for. You can choose from 1200 baud, 4800 baud, 9600 baud, 19200 baud, 57600 baud or 115200 baud. When you are loading maps using *MapSend™ Streets and Destinations USA* (see page 118), the baud rate can be determined automatically. The default is 4800 baud.

Language

You can select the language that the **MYSTIC** uses to display text.

Customizing the Navigation Screens

From the basic Channel display, press the **[ESC]** key to access the navigation screens. The navigation screens are displayed in the following sequence:

- VHF screen
- Map screen
- Compass screen
- Large data screen
- Position screen 1
- Position screen 2
- Road screen
- Data screen
- Speed screen
- Sat Status screen

If all nine navigation screens are active, you'll move to the next one with each press of the **[ESC]** key. If you turn off any screens in Setup, they will not be displayed.

Customizing Data Fields

Many of the navigation screens have data fields that display navigational information. You can customize these fields for each navigation screen separately with 17 different data types:

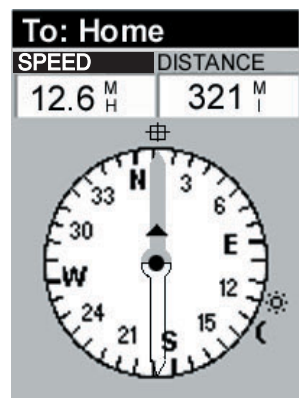
Bearing	The direction to your destination from your present position, in degrees, from North.
Distance	The distance to your destination, measured in the Nav Units you selected.
Speed	The rate at which you are travelling, measured in the Nav Units you selected.
Heading	The direction you are moving, measured in degrees. When the heading and bearing are the same, you are travelling on a direct line to your destination
VMG	(Velocity Made Good). The speed at which you are getting closer to your destination. If the heading and bearing are the same, the VMG will be the same as Speed, since all the speed you are travelling is being applied to arriving to your destination. However, if you are off course, your VMG will be less than the speed at which you are travelling.
CTS	(Course To Steer). The angle you need to turn to put you back on course.
ETA	(Estimated Time of Arrival). The local time at which you will arrive at your destination, based on the rate of speed you are moving to your destination. (See VMG.)
ETE	(Estimated Time Enroute). The length of time it will take you to arrive at your destination, based on your present speed to the destination.
XTE	(Cross Track Error). XTE is the perpendicular distance from your present position to the course line you should be on to go to your destination.
Turn	The direction you need to turn to put you on the shortest distance to your destination from your present position.
Elevation	The distance above sea level you are presently at.
Time	Current local time.
Date	Current date.
EPE	Estimated Position Error, in feet.
Avg. Speed	Displays average speed.
Max. Speed	Displays maximum speed.
Battery	Displays percentage of battery power remaining.

The specific Menu may vary somewhat, depending on the screen you are at, but the procedure is the same:

1. Press **[ESC]** until you are at the screen you want to customize.
2. Press **[MENU]**. You will see a Menu similar to this. Use **▲** and **▼** to move the highlight until it is at **Customize**. Press **[ENTER]**.

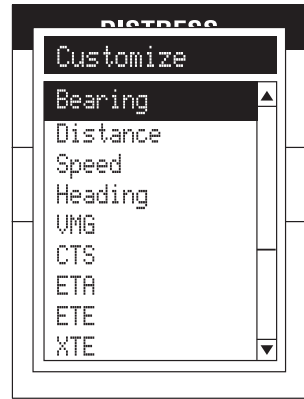


3. You will be returned to the same navigation screen with the first data field highlighted. For example, if you are at the Compass screen, it would now look like this.



4. To customize that data field, press **[ENTER]**. To customize another data field, use **◀** or **▶** to move the highlight to the field you want. Then, press **[ENTER]**.

5. You will see a list of 17 different data options. Use ▲ and ▼ to move up and down the list to select the option you want to display for the highlighted data field. Then press **[ENTER]**.



6. You will be returned to the navigation screen with that data field displaying your selected option, and another data field highlighted. To customize this field, repeat steps 4. and 5. above. When you are finished, press **[ESC]** to return to the navigation screen.
7. You can press **[ESC]** at any time to exit the customizing process. This will return you to the navigation screen you were at.

Each of the navigation screens will now be discussed in detail.

Map Screen

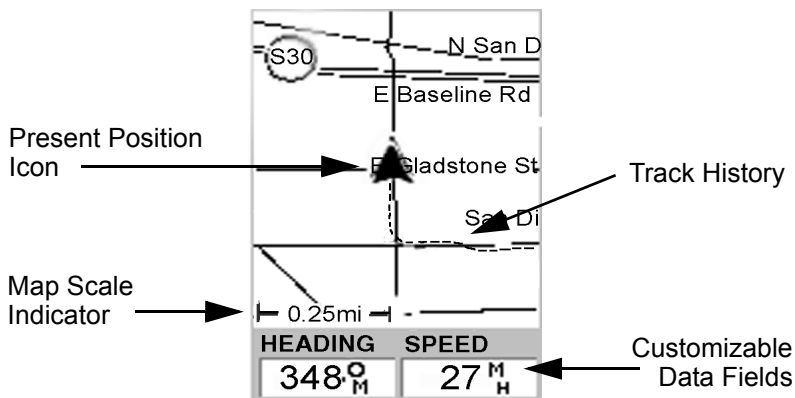
The Map screen has two modes: Position and Cursor.

In the Position Mode, the map is centered around your present position. An arrow cursor indicates your present position, and points in the direction you are heading. A customizable area is presented at the bottom of the display.

In the Cursor Mode, you are provided with a movable cursor. The bottom of the display shows the position of the cursor relative to your present position. If you move the cursor over any points of interest (POIs) are also shown. To access the Cursor Mode, press ▲▼◀ or ▶. You can then move the cross hair with those keys. A cross hair appears that can be moved with the same keys.

To return to the Position Mode, press **[ESC]**. The cursor will disappear and the present position arrow appears centered on the map.

Position Mode



Present Position Icon

The Present Position Icon graphically displays your position on the map. While you are moving it will point in the direction you are heading. If the **MYSTIC** is not computing positions, this icon is replaced with an hourglass icon.

Map Scale Indicator

Provides the scale for the map. The number displayed represents approximately 1/4 of the screen's width. Scale can be changed with the **[IN]** and **[OUT]** keys.

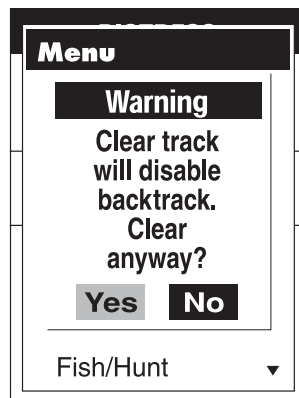
Track History

The dotted line on the map displays the history of where you have travelled since the last time you cleared the Track history.

To clear the Track history:

1. Press **[MENU]**.
2. Use **▲** and **▼** to select **Clear Track**. Press **[ENTER]**.

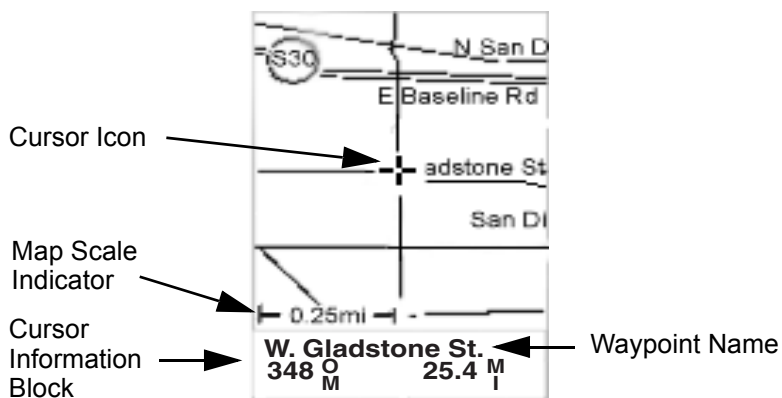
- You'll see this warning message. Use ◀ and ▶ to select Yes or No, and press [ENTER]. If you select Yes, all Track history will be cleared.



Customizable Data Fields

These fields display navigational information for viewing on the Map screen. You can turn off the data fields to allow more map viewing area. You can also customize these fields. See page 64 for details.

Cursor Mode



Cursor Icon

The Cursor Icon pinpoints the location you have select by using ▲▼◀ and ▶.

Map Scale Indicator

Provides the scale for the map. The number displayed represents approximately 1/4 of the screen's width. The scale can be changed with the [IN] and [OUT] keys.

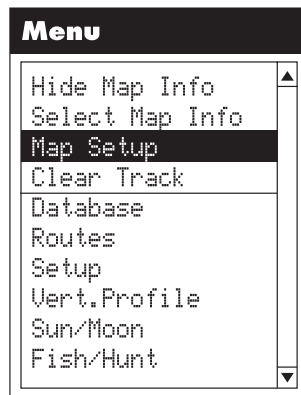
Cursor Information Block

Whenever the cursor is over a map object, the Waypoint Name displays the name of the map object. If the cursor is not over a map object, the word `CURSOR` appears.

The data shown below the Waypoint Name is the heading and distance from your present position to the cursor.

Setting the Map Detail

- Press [MENU].
- Use ▲ and ▼ to select Map Setup and press [ENTER].



- c. Use ▲ and ▼ to move to the second line (Detail). Press **[ENTER]** to access the Detail selection list.

Format	Display
Orientation	North Up ▼
Detail	Medium ▼
Track Mode	Auto ▼
Primary Usage	Land ▼

- d. Use ▲ and ▼ to select the detail you want to display, and press **[ENTER]**.
- e. Press **[ESC]** to return to the Map screen.

Format	Display
Orientation	North Up ▼
Detail	Medium ▼
	Highest ▲
	High
	Medium
	Low ▼

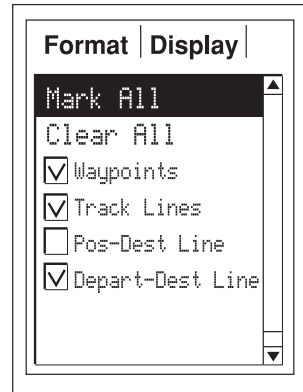
Customizing the Map Display

The Map screen can be customized for your individual needs and requirements. You can select what is being displayed on the map as well as what additional data will be presented at the bottom of the screen.

Customization involves two steps: determining which items are displayed on the map, and which data fields (if any) are displayed at the bottom of the screen.

Customizing the Map Items

- a. Press **[MENU]** from the Map display.
- b. Use **▲** and **▼** to select Map Setup and press **[ENTER]**.
- c. Use **◀** or **▶** to select the Display tab.
- d. Use **▲** and **▼** to select the options you want to display. If you select Mark All, all items will be displayed on the Map. If you select Clear All, no items will be displayed on the Map.
If you want to display only certain items, use **▲** and **▼** to move to each item, and press **[ENTER]**. If the item was checked, the check mark will be removed. If the item was not checked, a check mark will appear.
- e. When you have completed your selection, press **[ESC]**.



Customizing the Map Data Fields

To customize the data fields, you must be in the Position Mode of the Map screen. If you are in the Cursor Mode, press **[ESC]** to change the display back to the Position Mode. (If you are not sure which Mode you are in, look at the Map. An arrow indicates Position Mode and a cross hair indicates Cursor Mode. If you press **[ESC]** and the display changes to another Navigation Screen, you were in the Position Mode. You now need to continue to press **[ESC]** until you return to the map.

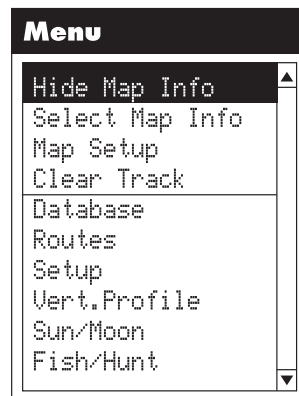
Turning Map Info On/Off

You can turn on or turn off the data fields that are displayed on the Map screen. When you turn them off, you have more room for the Map display. (The Default is Show Map Info.)

- a. While in the Position Mode of the Map display, press **[MENU]**.

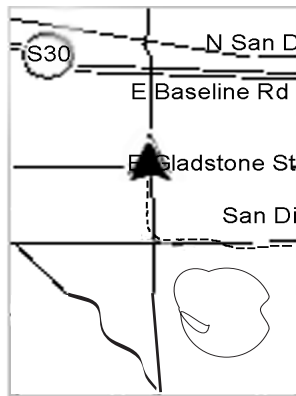


- b. The first item should be Hide Map Info. If it is not highlighted, use ▲ and ▼ to select it.
- c. Press **[ENTER]**.



You are now returned to the Map screen with no data fields.

With the Map Info hidden, press ◀ or ▶ to go back to the cursor mode. Notice that the bearing and distance to the cursor are shown at the bottom of the map, together with the scale. If the cursor happens to be on a map object, the name of the object is displayed.

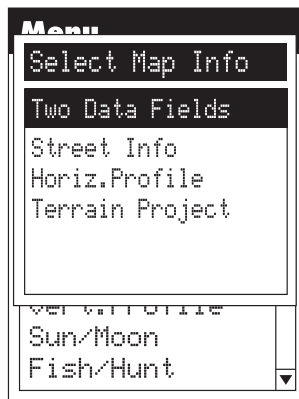


To restore the Map Info:

- Make sure you are in the Position Mode.
- Press **[MENU]**.
- With **Show Map Info** highlighted, press **[ENTER]**. You will be returned to the Map screen with the data fields displayed.

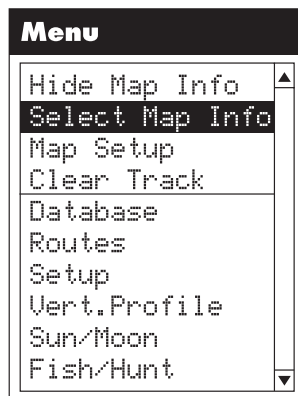
Customizing Map Info

Note: You can select which information is displayed at the bottom of the Map screen. The first two options: Two Data Fields, or Street Info are available for change. The other two options: Horiz. Profile and Terrain Project. require uploading topographic information from a special Magellan MapSend Topo CD. Contact your Uniden dealer for more information. If you try to select and set either of these options, you will see a warning message.

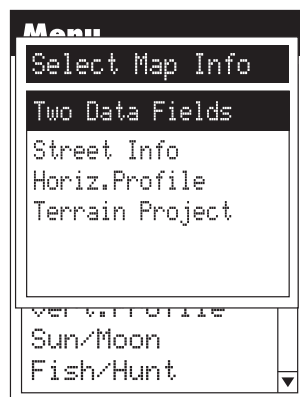


- Be sure you are viewing the Map screen in Position Mode.
- Press **[MENU]**.

- c. Use ▲ and ▼ to highlight **Select Map Info**, and press **[ENTER]**.



- d. Use ▲ and ▼ to highlight **Two Data Fields**, and press **[ENTER]**. You are returned to the Map display with two data fields displayed at the bottom.



To customize the data fields:

- a. Press **[MENU]**.

- b. Use ▲ and ▼ to highlight **Select Map Info**, and press **[ENTER]**.



- c. The top item has now changed to **Customize Fields**. Use ▲ and ▼ to highlight **Customize Fields**, and press **[ENTER]**.



- d. You are now returned to the Map screen, with the data field on the left highlighted.



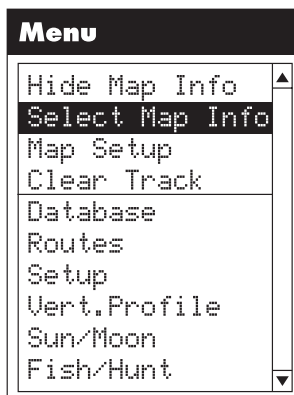
- e. For the remaining steps, see page 64.

Street Info

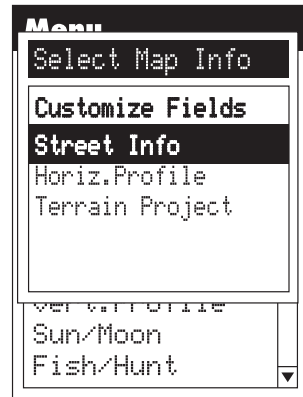
This option displays an information block at the bottom of the Map screen showing the name of the street your present position arrow is on. If you are in the cursor mode, the block displays the bearing and distance from your present position, and when you are over a street, the name of that street.

To select Street Info instead of Two Data Fields:

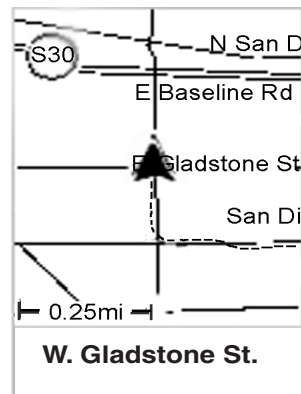
- Be sure you are viewing the Map screen in Position Mode.
- Press **[MENU]**.
- Use **▲** and **▼** to highlight Select Map Info, and press **[ENTER]**.



- d. Use ▲ and ▼ to highlight Street Info, and press [ENTER].



You are returned to the Map display with the Street Info displayed at the bottom.



Setting the Map Parameters

You can change how the map is orientated on the screen, the level of detail, the Track Mode, and the Primary Usage (land or marine), depending on how you plan to use your **MYSTIC**.

Note: Although you can set most of these parameters from either Map screen Mode, it is better to start from the Position Mode.

1. Press [MENU].

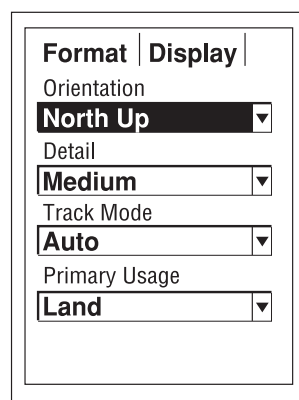
2. Use ▲ and ▼ to highlight Map Setup, and press [ENTER]. (The Menu is slightly different from Cursor Mode, but the procedure is the same.)



3. You are now at the Map Setup options screen. Note that there are two tabs. The first set of parameters are on the Format tab.

Orientation

- a. Use ▲ and ▼ to move to the first line (Orientation). Press [ENTER] to access the Orientation selection list.



- b. Use ▲ and ▼ to select the orientation you want, and press [ENTER]. The options are:
- North Up - North is at the top of the screen.
 - Course Up - The heading of the active leg of the active route is at the top of the screen. If no route is active, the orientation is North Up until a route is activated
 - Track Up - Your heading (the direction you are travelling) is at the top of the screen.

Format	Display
Orientation	
North Up	▼
North Up	
Course Up	
Track Up	
Auto	▼
Primary Usage	
Land	▼

Detail

You can set the detail of the map to: highest, high, medium, low, or lowest. This changes the zoom level that displays different map objects (cities, highways, labels, etc.). If you have set a zoom level and the display is too cluttered, set the map detail to a lower level; conversely set it to a higher level to view more detail. The default is Medium:

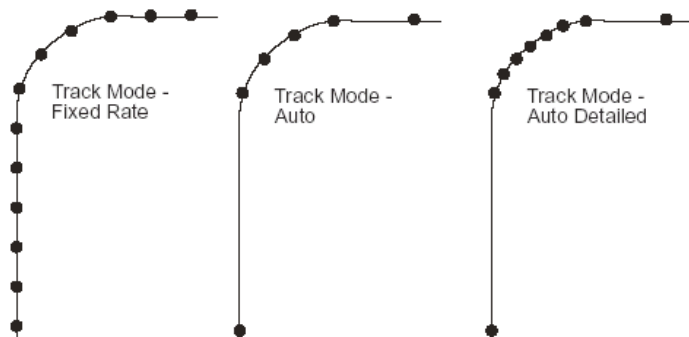
- a. Use ▲ and ▼ to move to the next parameter, **Detail**, and press [ENTER].
- b. Use ▲ and ▼ to select the orientation you want, and press [ENTER].

Selecting Track Mode

The Track Mode determines how often the **MYSTIC** stores track points.

- Setting the mode to OFF stops the **MYSTIC** from saving any new track points.
- In Auto or Auto Detailed mode, the **MYSTIC** uses a method for track point storage that maximizes memory.
Using Auto, you will see more points on and near turns and less points on straight stretches of the map. You also have the option of selecting fixed intervals for track point storage. Auto Detailed functions the same as Auto, but the base rate of track points saved is increased. This allows a more detailed track than Auto to be taken, while saving memory over a fixed rate.

- Setting the Track Mode to “OFF” will cause severe limitations to the ability of the **MYSTIC** to create a backtrack route. The same temporary waypoints used to create the displayed track are used to compute a backtrack route. Therefore, it is highly recommended that you use the **Auto** mode whenever possible. The following is an overly simplified diagram of the three track rate options. In most cases, **Auto** should meet all of your requirements but if you want more detail on turns and still not clutter memory with excessive track points, select **Auto Detailed**.



To set the Track Mode:

- Use **▲** and **▼** to move to **Track Mode**. Press **[ENTER]** to access the Track Mode selection list.

Format	Display
Orientation	North Up ▼
Detail	Medium ▼
Track Mode	Auto ▼
Primary Usage	Land ▼

- b. Use ▲ and ▼ to select the Track Mode you want, and press [ENTER].

Format	Display
Orientation	
North Up ▼	
Detail	
Medium ▼	
Track Mode	
Auto ▼	
Off ▲	
Auto	
Auto Detailed	
2.0 MI ▼	

Selecting Primary Usage

The **MYSTIC** can be set to either Land or Marine Usage. When in Land (default), the map displays land areas in white and water areas as dark gray. For marine applications it may be desirable to reverse the display, showing water as white and land as dark gray. This will make reading some of the data information on the water easier.

To select primary usage:

- a. Use ▲ and ▼ to move to Primary Usage. Press [ENTER] to access the Primary Usage selection list.

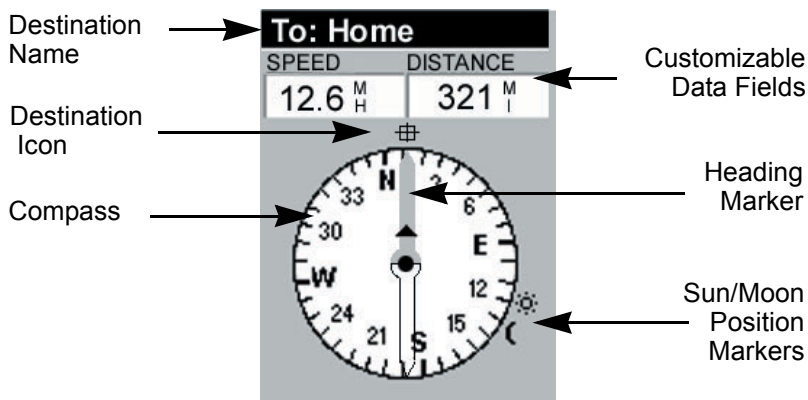
Format	Display
Orientation	
North Up ▼	
Detail	
Medium ▼	
Track Mode	
Auto ▼	
Primary Usage	
Marine ▼	

- b. Use ▲ and ▼ to select the Primary Usage you want, and press **[ENTER]**.
- c. Press **[ESC]** to return to the Map screen.

Format	Display
Orientation	North Up ▼
Detail	Medium ▼
Track Mode	Auto ▼
Primary Usage	Land ▼
	Marine
	Land

Your Map screen selections have now been set. You can go back and change any of them at any time.

Compass Screen



Destination Name

When you are navigating on a GOTO or multileg route, the name of the destination is placed here. For multileg routes, the name displayed is the name of the destination for the leg of the route you are presently navigating on.

Compass/Heading Marker

Using the compass and the heading marker, you can view your heading information in a familiar manner. Note that you need to be moving for this data to be valid.

Destination Icon

When you are travelling on a route, an icon representing the destination of the leg or GOTO is displayed outside the compass. This provides you with the direction you need to head to arrive at the destination. When you are on course and heading straight for the destination, the destination icon will be lined up with the heading marker.

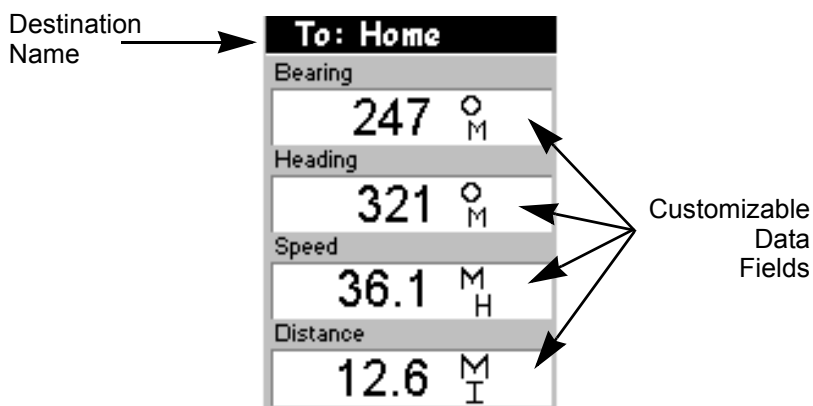
Customizable Data Fields

See page 64 for the steps for customizing these fields.

Sun/Moon Position Markers

Position of the Sun/Moon referenced to your present position.

Large Data Screen



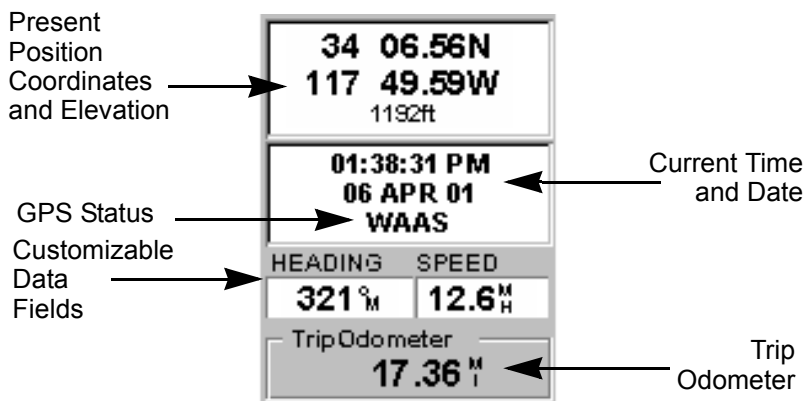
Destination Name

When you are navigating on a GOTO or multileg route, the name of the destination is placed here. or multileg routes, the name displayed is the name of the destination for the leg of the route you are presently navigating on.

Customizable Data Fields

See page 64 for the steps for customizing these fields.

Position Screen



There are two Position screens. You can toggle between the two using ◀ and ▶. The illustration above shows Position screen 1.

Present Position Coordinates and Elevation

Displays your present position in the coordinate system you choose. Also displays the elevation of your present position. If the **MYSTIC** is not computing position fixes, the last computed position is displayed.

GPS Status

Provides information on the current status of the GPS receiver portion of the **MYSTIC**.

Customizable Data Fields

See page 64 for the steps for customizing these fields.

Note: *Some of the data displayed requires you to be moving to be computed. Invalid data is indicated by dashes.*

Trip Odometer

The odometer performs like the odometer in your car. It can be reset as follows:

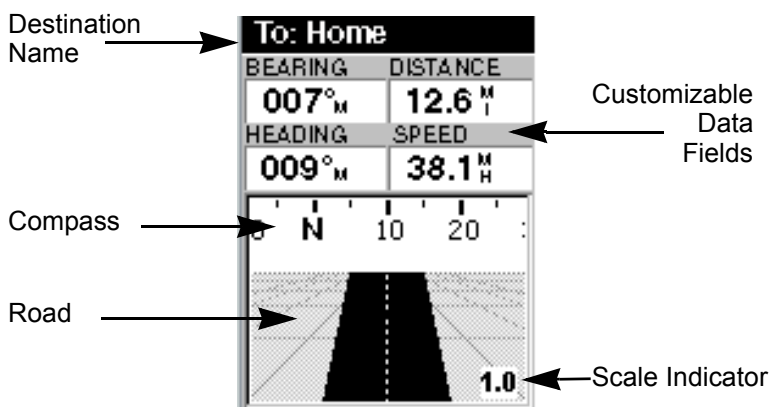
- Press **[MENU]**.

- b. Use ▲ and ▼ to highlight **Reset Trip**. Press **[ENTER]**.
- c. You will see a Warning screen asking you to verify the reset. Use ◀ or ▶ to select **Yes** or **No** and press **[ENTER]**.

Position Screen 2

Position screen 2 displays GPS data based on the navigation units you selected.

Road Screen



Destination Name

When you are navigating on a GOTO or multileg route, the name of the destination is placed here. or multileg routes, the name displayed is the name of the destination for the leg of the route you are presently navigating on.

Compass

Displays your heading in a familiar compass format.

Road

Graphically displays the route (GOTO or other routes) that is active. As you move left or right of your intended track, the road will move on the display indicating which way you need to steer to get back on track. Ideally, the road would be centered on the dis-

play. Also, you will see upcoming turns in advance allowing you to make necessary preparations.

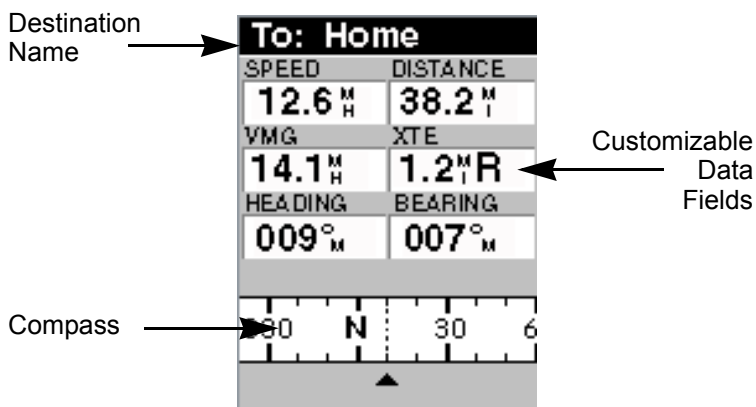
Customizable Data Fields

See page 64 for the steps for customizing these fields.

Scale Indicator

Use the **[IN]** and **[OUT]** keys to change the scale.

Data Screen



Destination Name

When you are navigating on a GOTO or multileg route, the name of the destination is placed here. For multileg routes, the name displayed is the name of the destination for the leg of the route you are presently navigating on.

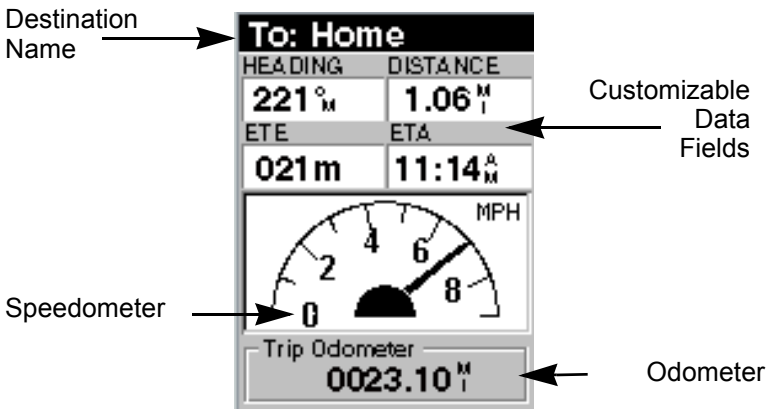
Compass

Displays your heading in a familiar compass format.

Customizable Data Fields

See page 64 for the steps for customizing these fields.

Speed Screen



Destination Name

When you are navigating on a GOTO or multileg route, the name of the destination is placed here. or multileg routes, the name displayed is the name of the destination for the leg of the route you are presently navigating on.

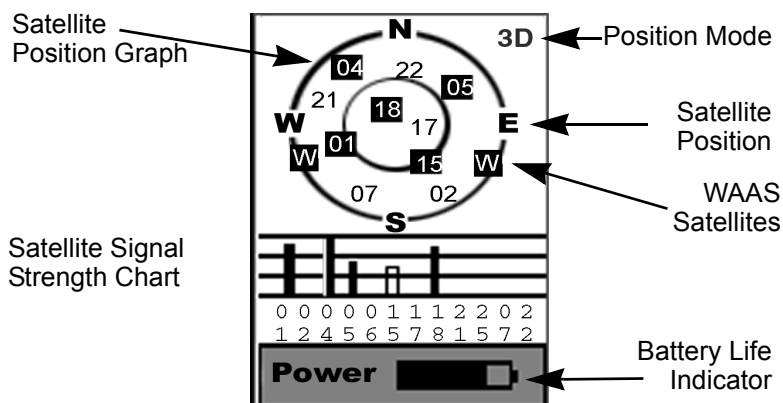
Speedometer

Displays your speed using a familiar speedometer display. The scale of the speedometer is not adjustable but will change dynamically to best display your present speed.

Customizable Data Fields

See page 64 for the steps for customizing these fields.

Satellite Status Screen



The Satellite Status screen visually displays the satellites being used and the strength of the received signal. Additionally, this screen displays how much battery life is remaining. This is a very handy screen when you wish to view how well your **MYSTIC** is tracking satellites.

Satellite Position Graph

The two circles indicate satellite elevation as seen from your current position. The outer circle represents the horizon and the inner circle represents 45° from the horizon. The center of the circle is 90° from the horizon, or directly overhead.

Satellite Signal Strength Chart

Clear bar indicates that the **MYSTIC** is starting to get information from the satellite. Satellites that are being used to compute your position are shown with solid bars. The height of the bar indicates the relative signal strength.

Position Mode

- 3D - position computed is 3-dimensional (elevation is being computed).
- 2D - position computed is 2-dimensional (elevation is not being computed).
- Blank - **MYSTIC** is not computing a position fix.

Satellite Position

Where the satellite is located relative to your position.

WAAS Satellites

Location of the WAAS Satellites (**W**).

Battery Life Indicator

Indicates remaining battery life.

This completes the set up for your **MYSTIC** GPS unit.

Advanced VHF Radio Operations

Digital Selective Calling (DSC)

Digital Selective Calling has been chosen by the International Maritime Organization (IMO) as an international standard for establishing VHF, MF and HF radio calls. Digital Selective Calling has also been selected as part of the Global Maritime Distress and Safety System (GMDSS). This service will let you instantly send a Distress call with GPS position to the US Coast Guard and other vessels within range of the transmission.

DSC will also let you initiate or receive distress, urgency, safety, position information and routine calls to or from another vessel outfitted with a DSC transceiver. See the information in the Setup Section (page 35) for instructions on how to setup the directory of names.

Note: *The effective range for data communications may be less than the effective range for voice communications.*

To make a DSC Call, press **[CALL/LIGHT]**. That takes you to the DSC Menu. From there you can select several different Calls you can make: Individual Call, Group Call, All Ships Call, Position Request, Position Send, Standby, and Call Wait. They are described in the paragraphs below.

Note: *Although Directory names can be up to 12 characters long.*

Individual Call

1. Select an open (unused) working Channel.
2. Press **[CALL/LIGHT]**.
3. At the DSC Menu, use ▲ and ▼ to select Individual. Press **[ENTER]**.
4. At the Individual screen, use ▲ and ▼ to select the individual from the Directory.

Note: *You must have entries in your directory to make an Individual Call. See the Setup Section (page 35.)*

5. Press **[ENTER]**. You will see the Attention screen. Use ◀ or ▶ to select Yes and press **[ENTER]** to make the call. Or, select No and press **[ENTER]** to cancel the call.

Note: *If you select No, you'll be returned to the Individual screen.*

6. When you receive the individual acknowledgment successfully, both radios tune to the previously selected Channel. You are now

ready to transmit on that Channel.

- or -

If the called radio has been set to Standby Mode, a message appears and your radio will return to normal operation.

Group Call

1. Select an open (unused) working Channel.
2. Press **[CALL/LIGHT]**.
3. At the DSC Menu, use ▲ and ▼ to select Group. Press **[ENTER]**.
4. Press **[ENTER]**. You will see the Attention screen. Use ◀ or ▶ to select Yes and press **[ENTER]** to make the call. Or, select No and press **[ENTER]** to cancel the call.
5. After you press **[ENTER]**, the MYSTIC returns to the Channel Display screen.

All Ships

1. Select an open (unused) working Channel.
2. Press **[CALL/LIGHT]**.
3. At the DSC Menu, use ▲ and ▼ to select All Ships. Press **[ENTER]**.
4. At the All Ships menu, use ▲ and ▼ to select Urgency, Safety, or Routine.
5. Press **[ENTER]**. You will see the Attention screen. Use ◀ or ▶ to select Yes and press **[ENTER]** to make the call. Or, select No and press **[ENTER]** to cancel the call.

Note: ROUTINE calls tune to the previously selected Channel. When sending either an URGENCY or SAFETY message, all radios will automatically move to Channel 70 until all of the data is received. After selecting URGENCY or SAFETY ALL SHIPS call is transmitted, the MYSTIC will switch to Channel 16. You should wait a few minutes before transmitting the ALL SHIPS call information.

Send Position Request Call

This radio has the ability to request the position of an individual vessel that is registered in the DIRECTORY.

1. Press **[CALL/LIGHT]**.
2. At the DSC Menu, use ▲ and ▼ to select Position Request. Press **[ENTER]**.
3. At the Pos Request screen, use ▲ and ▼ to select the individual from the Directory that you want the position of.

Note: You must have entries in your directory to make a Position Request Call. See the Setup Section (page 35.)

4. Press **[ENTER]**. You will see the Attention screen. Use ◀ or ▶ to select Yes and press **[ENTER]** to make the call. Or, select No and press **[ENTER]** to cancel the call.
5. After the call is sent, the Waiting screen appears. If you want to cancel the Position Request Call, press OK. You will be returned to the VHF screen. Otherwise, just wait for a reply.
6. The **MYSTIC** will wait 10 seconds for an acknowledgement. If it does not detect an acknowledgment, it will send the Position Request Call again. If no acknowledgement is received you will be returned to the VHF screen.
7. When the called vessel sends the position information, the POSITION REPLY screen appears, showing the caller's MMSI (or name), time and position information.

Note: The requested radio must have the ability to transmit the position information (such as another **MYSTIC** radio).

8. Press **[ESC]**. The Map screen will now be displayed, with the calling ship's location marked on the map.

Receive Position Request Call

When your **MYSTIC** receives a Position Request Call, the DSC Routine tone or the DSC Distress tone will sound, and the POSITION REQUEST screen, displaying the category, callers' MMSI (or name) and time.

1. If you have set the Position Reply to AUTO, your **MYSTIC** will automatically transmit your position information.

2. If the Position Reply is set to Manual, you can press any key. The Attention screen will be displayed. Use ◀ or ▶ to select Yes and press [ENTER] to reply to the call. Or, select No and press [ENTER] to cancel the reply.

Making a Position Send Call

This radio has the ability to send the position of your vessel to another vessel using a VHF marine radio equipped with DSC.

1. Press [CALL/LIGHT].
2. At the DSC Menu, use ▲ and ▼ to select Position Send. Press [ENTER].
3. At the Position Send screen, use ▲ and ▼ to select the individual from the Directory you want to send your position to.

Note: You must have entries in your directory to make a Position Send Call. See the Setup Section (page 35.)

4. Press [ENTER]. You will see the Attention screen. Use ◀ or ▶ to select Yes and press [ENTER] to make the call. Or, select No and press [ENTER] to cancel the call.
5. After the call is made, the radio returns to the VHF screen.

Receiving a Position Send Call

1. When your MYSTIC receives a Position Send Call, the DSC Routine tone or DSC distress tone sounds. The Position Send screen appears, displaying the calling ship's message category, MMSI, time and position information.
2. Press [ESC]. The Map screen will now be displayed, with the calling ship's location marked on the map.

Standby

The DSC STANDBY function allows the MYSTIC to answer DSC calls with the UNATTENDED message, and record the calls for response at another time. When you set the MYSTIC to DSC STANDBY Mode, voice traffic may still be active on any chosen Channel.

1. Press **[CALL/LIGHT]**.
2. At the DSC Menu, use ▲ and ▼ to select Standby. Press **[ENTER]**.

When an individual DSC call is received, the radio will respond with the *UNATTENDED* message when you can't answer the call. The DSC call will be recorded into the radio's Call Wait Log.

Note: *If you press any key on the radio, or press the PTT button, this feature will be canceled.*

Call Waiting

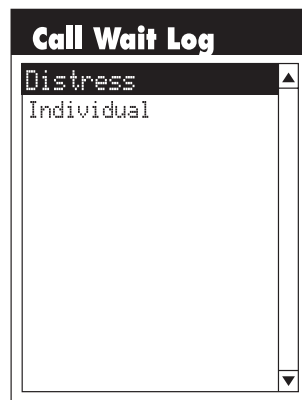
If you receive a call and do not answer within 5 minutes, or if the radio is set on DSC Standby or Auto CH SW Off, the call will be recorded. The DSC Call Wait Log records 20 received Distress calls. and records 30 Individual calls. If the call is answered within 5 minutes, the call will not be recorded.

1. Press **[CALL/LIGHT]**.
2. At the DSC Menu, use ▲ and ▼ to select Call Wait Log. Press **[ENTER]**.
3. At the Call Wait Log, use ▲ and ▼ to select Distress or Individual. Press **[ENTER]**.
4. Depending on your choice in Step 3, you will see the recorded calls in the Call Wait Dstrs. list or the Call Wait Indiv. list.
5. To see a call in either list, use ▲ and ▼ to select the call and press **[ENTER]**.

6. A Call Wait Log screen will appear and you can see the details of the call. The illustration on the right is an example of the Call Wait Log.

Note: *If a call has not been logged, the MYSTIC will beep and you will not be able to proceed to the next step.*

At this point, you can call back any of the radios displayed in the log.



Geographical Call

Note: *The MYSTIC receives geographical calls only, sending geographical calls is not available in the MYSTIC radio.*

This function can receive the electric wave transmitted towards the ship that is present in the domain specified from the call side. It also indicates the time when the geographical call is received.

GPS Advanced Operations

Modifying a Waypoint with a Custom Icon and Name

When you mark a Waypoint, you just want to save your position quickly. However, it will be difficult to figure out later which waypoint this is from a list of waypoints named WPT001, WPT002, etc. For that reason, you may want to change the default name to one of your choosing. You can also select a different icon that will help you find the waypoint when you are using the map screen.

To do this, press and hold **[GOTO]** for 2 seconds. Use **▲▼◀▶** to move the highlight to the Icon field and press **[ENTER]**.



The Icon Select window is displayed. Use the **▲▼◀▶** to move from one icon to another. Note the name of the icon displayed at the top. As a reference tool, all of the icons and their names are listed at the back of this Operating Guide (see page 117.) When you have highlighted the icon you want to use, press **[ENTER]**.



The cursor is now highlighting the Waypoint Name field. Press [ENTER].



Mark	
Icon	Name
	WPT001
Location	
37°00.00N 119°00.00W	
Elevation	
00000ft	
Message	
CREATE MESSAGE?	
Save	Route

The input keyboard is now displayed. The very top of the keyboard window shows you what field you are changing, in this case the Name field.

Use the same technique to enter a name as you did when you entered data in the directory (See “The Alphanumeric Keypad” on page 30.)

Note: Waypoint names can be up to 9 characters in length.

Adding a Message to a Waypoint

You can also add a message to Waypoint you are creating. There is a memory limit however. You can save up to 500 user-entered Waypoints in your **MYSTIC** but only 200 Waypoint of those can have a message assigned to it.

Adding a message to a Waypoint can help you identify the waypoint. If this was a Waypoint for a specific location such as favorite fishing spot, you could add any other information you find useful.

To add a message to a Waypoint you are creating, highlight the Message field using ◀ and ▶ and press [ENTER].

The screenshot shows a handheld device screen titled 'Mark'. It has several input fields: 'Name' with 'WPT001', 'Location' with '37°00.00N' and '119°00.00W', and 'Elevation' with '00000ft'. Below these is a 'Message' field which is highlighted with a black background and contains the text 'CREATE MESSAGE?'. At the bottom of the screen are two buttons: 'Save' and 'Route'.

The same keyboard you used to enter the Name is displayed, allowing you to enter a message. Using the same method as for Name, enter a Message up to 30 characters long.

When you have the Message the way you want it, highlight OK and press [ENTER]. You are returned to the Mark screen with the new Message displayed.

Accessing Waypoints in the Database

All stored waypoints, whether user-input or preloaded, can be found in the Waypoint Database. You will need to access waypoints in the database whenever you are editing waypoints, activating a GOTO route or creating a multileg route. There are three major types of categories that need to be explained: User, Preloaded and Uploaded:

User

These are waypoints that you have saved using the MARK function of the receiver. There can be up to 500 user-entered waypoints stored in memory. Select User Waypoint in the list.

Preloaded

These are waypoints that are included in the base map that was installed in your **MYSTIC**. The categories of preloaded waypoints are: Cities, Highways, Airports, Waterways and Parks. The **MYSTIC** has an additional set of marine preloaded categories: Fixed Navaid, Buoys, Lighthouses, Marinas and Obstructions.

Uploaded

Using the MapSend® software you can add detailed maps to your **MYSTIC**. Along with the detailed maps, there is a set of waypoints for a wide variety of categories.

To Access Waypoints:

1. Press **[MENU]**.
2. Select **Database**, and press **[ENTER]**.
3. At the Database screen, select the category of Waypoint.
4. If you have uploaded a detailed map, you will notice a black line near the top of the database list with the name of the detailed map(s) you have uploaded. To select a category for the detailed map, first select the name of the uploaded map and press **[ENTER]**. Then select the category from the newly displayed list.
5. With the category selected, you need to determine how you want to find the desired waypoint, **Alphabetical** or **Nearest To**. Use **◀** or **▶** to switch between the two.
 - a. **Alphabetical:** When **Alphabetical** appears in the **Find By** field, the waypoints will be listed in alphabetical order and you need to scroll through the list until you find the waypoint you need.
 - b. With “User Waypoint” selected as the category, you will go directly to the alphabetized list. Since the number of waypoints in the other categories can be in the thousands, there are tools you can use to make the search easier.

Keyboard Search

Before displaying the list of waypoints, the **MYSTIC** displays a keyboard that you can use to enter the first few characters of the waypoint you are looking for. When you highlight **[OK]** and press **[ENTER]**, (or as a shortcut, press **[IN]**), you are taken to the alphabetical list. The waypoint you began typing is shown at the top of the display. Anytime you are viewing the list of waypoints, you can re-access the keyboard by pressing **[ESC]**.

Alphabetic Scroll

You can use **[IN]** and **[OUT]** to step up or down the alphabet. If you are viewing waypoints beginning with the letter **A**, press **[IN]** to

go to the first waypoint beginning with B, and then C and so forth. Press **[OUT]** to go in the reverse direction (C, B, A).

Nearest To

Nearest To provides you with a way to find the waypoints nearest to a waypoint you select. Set **Find By** is set to **Nearest To** and press **[ENTER]**. You will see waypoints in the category you selected nearest to your present position. Once you see the display with the waypoints nearest to your position, you can change position to any waypoint in the database, or to your cursor if you are in the Cursor Mode on your Map screen.

Routes

1-leg Route

You can create, and set as the active route, a 1-leg Route with your present position as the starting point and a destination Waypoint that you choose from the Waypoint Database. A 1-leg Route is similar to a GOTO, except you can save it in Memory.

To create a 1-leg route:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Routes**, and press **[ENTER]**.
3. At the **Routes** Menu, select any empty Route (series of dashes) and press **[ENTER]**.
4. Select Starting Waypoint, and press **[ENTER]**.
5. At the **Waypoint Database**, select the Waypoint Category and use **◀** and **▶** to select the Waypoint. (For more information on selecting Waypoints, see page 50.) Press **[ENTER]**.
6. Use **▲** and **▼** to select the next leg of the Route (dashes). Press **[ENTER]**.
7. Repeat Steps 3 through 5 above to select the Destination Waypoint.
8. Use **▲** and **▼** to select **Save Route** and press **[ENTER]** to save the Route.

Multileg Route

A 1-leg Route is a Route with a starting point and a destination point. A multi-leg Route is a group of 1-leg Routes strung together where the destination of one 1-leg Route is the starting point for the next 1-leg Route. That means if you had three 1-leg Routes, one from "A" to "B", another from "B" to "C" and a third from "C" to "D" you could then put them together to make one multileg route. In this example you would have a 3-leg route that went from "A" to "B" to "C" to "D".

These routes have an advantage over GOTO's in that:

- a. The starting point does not have to be your present position.
- b. They are always in memory and if activated they remain activated, even when you turn the **MYSTIC** off and then back on
- c. They can be saved and used over and over again.

These routes have been termed "multileg" in an effort to make the understanding of them a little clearer.

To create a Multileg Route, follow the same procedure as for a 1-leg route, with one exception. Instead of saving the Route after the first Destination Waypoint, add as many Destination Waypoints as you need. Then save the Route.

Backtrack Route

A Backtrack route creates a Route using track information stored in the **MYSTIC** to "retrace" your trip. A good example of using a Backtrack would be if you were out fishing with your **MYSTIC** turned on and computing position fixes. After 30 minutes you choose to return to where you started, following the same route you just took. All you need do is follow the instructions below and let the **MYSTIC** take you there.

To create a Backtrack route:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select Routes, and press **[ENTER]**.
3. At the Routes Menu, select Backtrack and press **[ENTER]**.

Activate/Deactivate a Route

You can activate or deactivate any stored Route. When a Route is being used to navigate, it is said to be "active". When you want to use a Route to navigate with, you must first activate it.

To Activate/Deactivate a Route:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Routes**, and press **[ENTER]**.
3. At the **Routes** Menu, select the desired Route and press **[MENU]**.

Note: *If the route is active, the next screen will automatically have Deactivate Route selected in the Menu. If the Route is not active, the next screen will automatically have Activate Route selected in the Menu.*

4. Press **[ENTER]** to Activate or Deactivate,.

View a Route

You can view the legs of a Route using the same screen that was used to create the Route. Viewing a route can be used if you just wanted to see the components of the Route or if you want to edit a route.

To View a Route:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Routes**, and press **[ENTER]**.
3. At the **Routes** Menu, select the desired Route and press **[MENU]**.
4. Select **View/Edit Route** and press **[ENTER]**.
- or
5. To View the Route on the Map Screen, select **Map View** and press **[ENTER]**.

Edit a Route

You can modify an existing Route by inserting a leg, deleting a leg or replacing a leg.

To Edit a Route:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Routes**, and press **[ENTER]**.
3. At the **Routes** Menu, select the desired Route and press **[MENU]**.
4. Select **View/Edit Route** and press **[ENTER]**.

To Insert a Leg

(inserts a Waypoint in the middle of an existing Leg, making two Legs):

1. Select the Destination Waypoint for the Leg that you want to delete a Waypoint.
2. Press **[MENU]**.
3. Select **Insert** and press **[ENTER]**.
4. Select **Database** and press **[ENTER]**.
5. Select the desired Waypoint and press **[ENTER]**.

To Delete a Leg:

1. Select the Destination Waypoint for the Leg that you want to delete a Waypoint.
2. Press **[MENU]**.
3. Select **Delete** and press **[ENTER]**.

To Replace a Leg

(Replaces the Destination of an existing Leg with a new Destination.):

1. Select the Destination Waypoint for the Leg that you want to replace.
2. Press **[MENU]**.
3. Select **Replace** and press **[ENTER]**.
4. Select **Database** and press **[ENTER]**.
5. Select the desired Waypoint and press **[ENTER]**.

**To Append a Leg
(Add a Leg to the end of the route.):**

1. Select the next available Leg (dashes).
2. Press **[ENTER]**.
3. Select **Database** and press **[ENTER]**.
4. Select the desired Waypoint and press **[ENTER]**.

Save Edited route

When you are finished editing, use ▲ and ▼ to select **Save Route** and press **[ENTER]** to save the Route.

Reverse a Route

You can reverse any Route stored in Memory.

To Reverse a route:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Routes**, and press **[ENTER]**.
3. At the **Routes** Menu, select the desired Route and press **[MENU]**.
4. Select **Reverse** and press **[ENTER]**.

Delete a Route

You can Delete any route in Memory. This may be useful when you want to add a new route but no "EMPTY" routes are available.

To Delete a Route:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Routes**, and press **[ENTER]**.
3. At the **Routes** Menu, select the desired Route and press **[MENU]**.
4. Select **Delete** and press **[ENTER]**.

Create a Route Using Track History

You can automatically create a multileg route using your Track History. This route will be saved to your Route list with a naming convention of "T01P01 to T01Pxx" where Pxx indicates the number of points in the route.

To Create a Route using Track History:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Routes**, and press **[ENTER]**.
3. At the Routes Menu, press **[MENU]**.
4. Select **Save Trk to Rte** and press **[ENTER]**.

Vertical Profile

The Vertical Profile displays the elevation as a graphical display for the option you select.

Note: *Only Track History is available for this function if you have not uploaded MapSend Topo for the United States map data.*

Sun/Moon Screen

The Sun/Moon screen displays the sunrise time, sunset time and lunar phase for any waypoint you have stored in the User category in the waypoint database. All times displayed are local times to your present position.

To access the Sun/Moon Screen:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Sun/Moon**, and press **[ENTER]**.

Change the Sun/Moon Position

You can change the position that you want to view the Sun/Moon information for. The default is "Position" which is your present position.

To change the Sun/Moon Position:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Sun/Moon**, and press **[ENTER]**.
3. Select **At** field and press **[ENTER]**.
4. Use **◀** and **▶** to "Find By" and press **[ENTER]**.
5. Select Waypoint and press **[ENTER]**.

Change the Sun/Moon Date:

You can change the date for the Sun/Moon information for the position selected.

To change the Sun/Moon Date:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Sun/Moon**, and press **[ENTER]**.
3. Select the **On** field and press **[ENTER]**.
 - a. Use **▲** and **▼** to increase or decrease the number.
 - b. Use **◀** and **▶** to move the cursor to the next or previous number position.
4. When you have finished setting the Date, press **[ENTER]**.

Fish/Hunt Screen

The Fish/Hunt Screen displays the best times for fishing or hunting for the position you choose from your User Waypoints.

To access the Fish/Hunt Screen:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Fish/Hunt**, and press **[ENTER]**.

Change the Fish/Hunt Position

You can change the position that you want to view the Fish/Hunt information for. The default is "Position" which is your present position.

To change the Fish/Hunt Position:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Fish/Hunt**, and press **[ENTER]**.
3. Select **At** field and press **[ENTER]**.
4. Use **◀** and **▶** to "Find By" and press **[ENTER]**.
5. Select Waypoint and press **[ENTER]**.

Change the Fish/Hunt Date:

You can change the date for the Fish/Hunt information for the position selected.

To change the Fish/Hunt Date:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Fish/Hunt**, and press **[ENTER]**.
3. Select the **On** field and press **[ENTER]**.
 - a. Use **▲** and **▼** to increase or decrease the number.
 - b. Use **◀** and **▶** to move the cursor to the previous or next number position.
4. When you have finished setting the Date, press **[ENTER]**.

Contrast

You can set the Contrast to give you the best viewing for the current lighting conditions.

To set the Contrast

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Contrast**, and press **[ENTER]**.
3. Use **◀** and **▶** to adjust the contrast. The display will vary, and the percentage of contrast appears as a numeric value.
4. When you have the desired contrast set, press **[ENTER]**.

Alarms

All the Alarm options are set in the same way. The instructions below apply to all the Alarm settings. When the beeper is turned on for Alarms an audible beep will be sounded for the Alarm. A visual alert is displayed for the Alarm whether the beeper is turned on or off.

To set an Alarm:

1. From any Map Screen, press **[MENU]**.
2. At the Map Menu, select **Alarms/Msg** and press **[ENTER]**.
3. Select the desired Alarm and press **[ENTER]**.
4. Select Alarm Distance and press **[ENTER]**.

Arrival Alarm

The arrival alarm alerts you that you have arrived at the destination of your GOTO or to the destination of any Leg in a Route you are navigating on. This option allows you to set the distance from the destination that the alarm will begin to sound.

Anchor Alarm

The anchor alarm will sound when you have drifted from your anchor point at a distance you set. An example of its use would be as you set anchor you turn on the anchor alarm to beep at a given distance. With the **MYSTIC** still operating and computing fixes you can then go fishing or other activities knowing that if you drift more than the distance you selected, the **MYSTIC** will alert you.

Note: *DoD applied Selective Availability errors can considerably impact the accuracy of the drift distance.*

XTE Alarm

XTE or cross track errors happen when you are off course for the route you are navigating on. The distance set in the alarm is the distance left or right of the heading you are supposed to be travelling on.

GPS Fix Alarm

This turns on or off the alarm that can sound whenever the **MYSTIC** has lost its ability to compute position fixes due to loss of signal from the satellites. This is handy in that it alerts you that you may need to move to an area that has a clearer view of the sky.

VHF FM Marine Radio Telephone Channel and Functions (USA Channels)

CHANNEL DESIG	FREQUENCY (MHz)		TYPE OF TRAFFIC	SHIP TO SHIP	SHIP TO SHORE	CH TAG
	TRANSMIT	RECEIVE				
WX0	-	163.275	NOAA Weather	RX Only	RX Only	
WX1	-	162.550	NOAA Weather	RX Only	RX Only	
WX2	-	162.400	NOAA Weather	RX Only	RX Only	
WX3	-	162.475	NOAA Weather	RX Only	RX Only	
WX4	-	162.425	NOAA Weather	RX Only	RX Only	
WX5	-	162.450	NOAA Weather	RX Only	RX Only	
WX6	-	162.500	NOAA Weather	RX Only	RX Only	
WX7	-	162.525	NOAA Weather	RX Only	RX Only	
WX8	-	161.650	Can. Weather	RX Only	RX Only	
WX9	-	161.775	Can. Weather	RX Only	RX Only	
01	156.050	156.050	VTS	Yes	Yes	VTS
02	-	-				
03	156.150	156.150	Port Ops	Yes	Yes	
04	-	-				
05	156.250	156.250	VTS	Yes	Yes	VTS
06	156.300	156.300	Safety	Yes	No	SAFETY
07	156.350	156.350	Com1	Yes	Yes	COMMERCIAL
08	156.400	156.400	Com1	Yes	No	COMMERCIAL
09	156.450	156.450	Com1 & Non Com1	Yes	Yes	CALLING
10	156.500	156.500	Com1	Yes	Yes	COMMERCIAL
11	156.550	156.550	Com1	Yes	Yes	VTS
12	156.600	156.600	Port Ops	Yes	Yes	VTS
13	156.650	156.650	Navigational, TX 1W only	Yes	Yes	BRG/BRG
14	156.700	156.700	Port Ops	Yes	Yes	VTS
15	—	156.750	Environmental	RX Only	RX Only	COMMERCIAL
16	156.800	156.800	Safety Calling	Yes	Yes	DISTRESS
17	156.850	156.850	State Control	Yes	Yes	SAR
18	156.900	156.900	Com1	Yes	Yes	COMMERCIAL
19	156.950	156.950	Com1	Yes	Yes	COMMERCIAL
20	157.000	157.000	Port Ops, RX Duplex	Yes	Yes	PORT OPR
21	157.050	157.050	Coast Guard	Yes	Yes	CCG
22	157.100	157.100	Coast Guard	Yes	Yes	USCG
23	157.150	157.150	Coast Guard	Yes	Yes	USCG
24	157.200	161.800	Public Corresp Duplex	No	Yes	TELEPHONE
25	157.250	161.850	Public Corresp Duplex	No	Yes	TELEPHONE
26	157.300	161.900	Public Corresp Duplex	No	Yes	TELEPHONE
27	157.350	161.950	Public Corresp Duplex	No	Yes	TELEPHONE
28	157.400	162.000	Public Corresp Duplex	No	Yes	TELEPHONE
60	-	-				
61	156.075	156.075				CCG
62	-	-				
63	156.175	156.175				VTS
64	156.225	156.225				COMMERCIAL
65	156.275	156.275	Port Ops	Yes	Yes	PORT OPR
66	156.325	156.325	Port Ops	Yes	Yes	PORT OPR
67	156.375	156.375	Com1, TX 1W only	Yes	No	BRG/BRG
68	156.425	156.425	Non Com1	Yes	Yes	SHIP-SHIP
69	156.475	156.475	Non Com1	Yes	Yes	PLEASURE
70	156.525	156.525				DSC
71	156.575	156.575	Non Com1	Yes	Yes	PLEASURE
72	156.625	156.625	Non Com1	Yes	No	SHIP-SHIP
73	156.675	156.675	Port Ops	Yes	Yes	PORT OPR
74	156.725	156.725	Port Ops	Yes	Yes	PORT OPR
77	156.875	156.875	Port Ops	Yes	No	PORT OPR
78	156.925	156.925	Non Com1	Yes	Yes	SHIP-SHIP
79	156.975	156.975	Com1	Yes	Yes	SHIP-SHIP
80	157.025	157.025	Com1	Yes	Yes	SHIP-SHIP
81	157.075	157.075	Coast Guard	Yes	Yes	CCG
82	157.125	157.125	US Govt Only	Yes	Yes	CCG
83	157.175	157.175	Coast Guard	Yes	Yes	USCG
84	157.225	161.825	Public Corresp Duplex	No	Yes	TELEPHONE
85	157.275	161.875	Public Corresp Duplex	No	Yes	TELEPHONE
86	157.325	161.925	Public Corresp Duplex	No	Yes	TELEPHONE
87	157.375	161.975	Public Corresp Duplex	No	Yes	TELEPHONE
88	157.425	157.425	Com1	Yes	No	COMMERCIAL

VHF FM Marine Radio Telephone Channel and Functions (Int Channels)

CHANNEL DESIG	FREQUENCY (MHz)		TYPE OF TRAFFIC	SHIP TO SHIP	SHIP TO SHORE	CH TAG
	TRANSMIT	RECEIVE				
WXO	—	163.275	NOAA Weather	RX Only	RX Only	
WX1	—	162.550	NOAA Weather	RX Only	RX Only	
WX2	—	162.400	NOAA Weather	RX Only	RX Only	
WX3	—	162.475	NOAA Weather	RX Only	RX Only	
WX4	—	162.425	NOAA Weather	RX Only	RX Only	
WX5	—	162.450	NOAA Weather	RX Only	RX Only	
WX6	—	162.500	NOAA Weather	RX Only	RX Only	
WX7	—	162.525	NOAA Weather	RX Only	RX Only	
WX8	—	161.650	Can. Weather	RX Only	RX Only	
WX9	—	161.775	Can. Weather	RX Only	RX Only	
01	156.050	160.650	VTS Duplex	Yes	Yes	TELEPHONE
02	156.100	160.700	Port Ops Duplex	Yes	Yes	TELEPHONE
03	156.150	160.750	Port Ops Duplex	Yes	Yes	TELEPHONE
04	156.200	160.800	Port Ops Duplex	Yes	Yes	INTL
05	156.250	160.850	VTS Duplex	Yes	Yes	INTL
06	156.300	156.300	Safety	Yes	No	SAFETY
07	156.350	160.950	Com Duplex	Yes	Yes	INTL
08	156.400	156.400	Com I	Yes	No	COMMERCIAL
09	156.450	156.450	Com I & Non Com I	Yes	Yes	CALLING
10	156.500	156.500	Com I	Yes	Yes	COMMERCIAL
11	156.550	156.550	Com I	Yes	Yes	VTS
12	156.600	156.600	Port Ops	Yes	Yes	VTS
13	156.650	156.650	Navigational	Yes	Yes	BRG/BRG
14	156.700	156.700	Port Ops	Yes	Yes	VTS
15	156.750	156.750	Environmental	Yes	Yes	COMMERCIAL
16	156.800	156.800	Safety Calling	Yes	Yes	DISTRESS
17	156.850	156.850	State Control	Yes	Yes	SAR
18	156.900	161.500	Com I Duplex	Yes	Yes	INTL
19	156.950	161.550	Com I Duplex	Yes	Yes	INTL
20	157.000	161.600	Port Ops Duplex	Yes	Yes	PORT OPR
21	157.050	161.650	Coast Guard Duplex	Yes	Yes	INTL
22	157.100	161.700	Coast Guard Duplex	Yes	Yes	INTL
23	157.150	161.750	Coast Guard Duplex	Yes	Yes	INTL
24	157.200	161.800	Public Corresp Duplex	No	Yes	TELEPHONE
25	157.250	161.850	Public Corresp Duplex	No	Yes	TELEPHONE
26	157.300	161.900	Public Corresp Duplex	No	Yes	TELEPHONE
27	157.350	161.950	Public Corresp Duplex	No	Yes	TELEPHONE
28	157.400	162.000	Public Corresp Duplex	No	Yes	TELEPHONE
60	156.025	160.625	Duplex			TELEPHONE
61	156.075	160.675	Duplex			INTL
62	156.125	160.725	Duplex			INTL
63	156.175	160.775	Duplex			INTL
64	156.225	160.825	Duplex			TELEPHONE
65	156.275	160.875	Port Ops Duplex	Yes		INTL
66	156.325	160.925	Port Ops Duplex	Yes	Yes	INTL
67	156.375	156.375	Com I	Yes	No	BRG/BRG
68	156.425	156.425	Non Com I	Yes	Yes	SHIP-SHIP
69	156.475	156.475	Non Com I	Yes	Yes	PLEASURE
70	156.525	156.525				DSC
71	156.575	156.575	Non Com I	Yes	Yes	PLEASURE
72	156.625	156.625	Non Com I	Yes	No	SHIP-SHIP
73	156.675	156.675	Port Ops	Yes	Yes	PORT OPR
74	156.725	156.725	Port Ops	Yes	Yes	PORT OPR
77	156.875	156.875	Port Ops	Yes	No	PORT OPR
78	156.925	161.525	Non Com I Duplex	Yes	Yes	INTL
79	156.975	161.575	Com I Duplex	Yes	Yes	INTL
80	157.025	161.625	Com I Duplex	Yes	Yes	INTL
81	157.075	161.675	Coast Guard Duplex	Yes	Yes	INTL
82	157.125	161.725	US Govt Only Duplex	Yes	Yes	INTL
83	157.175	161.775	Coast Guard Duplex	Yes	Yes	INTL
84	157.225	161.825	Public Corresp Duplex	No	Yes	TELEPHONE
85	157.275	161.875	Public Corresp Duplex	No	Yes	TELEPHONE
86	157.325	161.925	Public Corresp Duplex	No	Yes	TELEPHONE
87	157.375	161.975	Public Corresp Duplex	No	Yes	TELEPHONE
88	157.425	162.025	Com I Duplex	Yes	No	TELEPHONE

VHF FM Marine Radio Telephone Channel and Functions (CAN Channels)

CHANNEL DESIG	FREQUENCY (MHz)		TYPE OF TRAFFIC	SHIP TO SHIP	SHIP TO SHORE	CH TAG
	TRANSMIT	RECEIVE				
WXO	—	163.275	NOAAWeather	RX Only	RX Only	
WX1	—	162.550	NOAAWeather	RX Only	RX Only	
WX2	—	162.400	NOAAWeather	RX Only	RX Only	
WX3	—	162.475	NOAAWeather	RX Only	RX Only	
WX4	—	162.425	NOAAWeather	RX Only	RX Only	
WX5	—	162.450	NOAAWeather	RX Only	RX Only	
WX6	—	162.500	NOAAWeather	RX Only	RX Only	
WX7	—	162.525	NOAAWeather	RX Only	RX Only	
WX8	—	161.650	Can. Weather	RX Only	RX Only	
WX9	—	161.775	Can. Weather	RX Only	RX Only	
01	156.050	160.650	Duplex	Yes	Yes	TELEPHONE
02	156.100	160.700	Duplex	Yes	Yes	TELEPHONE
03	156.150	160.750	Duplex	Yes	Yes	TELEPHONE
04	156.200	156.200		Yes	Yes	INTL
05	156.250	156.250		Yes	Yes	VTS
06	156.300	156.300		Yes	No	SAFETY
07	156.350	156.350		Yes	Yes	COMMERCIAL
08	156.400	156.400		Yes	No	COMMERCIAL
09	156.450	156.450		Yes	Yes	CALLING
10	156.500	156.500		Yes	Yes	COMMERCIAL
11	156.550	156.550		Yes	Yes	VTS
12	156.600	156.600		Yes	Yes	VTS
13	156.650	156.650	1W	Yes	Yes	BRG/BRG
14	156.700	156.700		Yes	Yes	VTS
15	156.750	156.750	1W	Yes	Yes	COMMERCIAL
16	156.800	156.800		Yes	Yes	DISTRESS
17	156.850	156.850	1W	Yes	Yes	SAR
18	156.900	156.900		Yes	Yes	COMMERCIAL
19	156.950	156.950		Yes	Yes	COMMERCIAL
20	157.000	161.600	Duplex, 1W	Yes	Yes	PORT OPR
21	157.050	157.050		Yes	Yes	CCG
22	157.100	157.100		Yes	Yes	USCG
23	157.150	161.750	Duplex	Yes	Yes	INTL
24	157.200	161.800	Duplex	No	Yes	TELEPHONE
25	157.250	161.850	Duplex	No	Yes	TELEPHONE
26	157.300	161.900	Duplex	No	Yes	TELEPHONE
27	157.350	161.950	Duplex	No	Yes	TELEPHONE
28	157.400	162.000	Duplex	No	Yes	TELEPHONE
60	156.025	160.625	Duplex			TELEPHONE
61	156.075	156.075				CCG
62	156.125	156.125				INTL
63	—	—				
64	156.225	156.225	Simplex			COMMERCIAL
65	156.275	156.275		Yes	Yes	PORT OPR
66	156.325	156.325		Yes	Yes	PORT OPR
67	156.375	156.375		Yes	No	BRG/BRG
68	156.425	156.425		Yes	Yes	SHIP-SHIP
69	156.475	156.475		Yes	Yes	PLEASURE
70	156.525	156.525				DSC
71	156.575	156.575		Yes	Yes	PLEASURE
72	156.625	156.625		Yes	No	SHIP-SHIP
73	156.675	156.675		Yes	Yes	PORT OPR
74	156.725	156.725		Yes	Yes	PORT OPR
77	156.875	156.875		Yes	No	PORT OPR
78	156.925	156.925		Yes	Yes	SHIP-SHIP
79	156.975	156.975		Yes	Yes	SHIP-SHIP
80	157.025	157.025		Yes	Yes	SHIP-SHIP
81	157.075	157.075		Yes	Yes	CCG
82	157.125	157.125		Yes	Yes	CCG
83	157.175	157.175		Yes	Yes	USCG
84	157.225	161.825	Duplex	No	Yes	TELEPHONE
85	157.275	161.875	Duplex	No	Yes	TELEPHONE
86	157.325	161.925	Duplex	No	Yes	TELEPHONE
87	157.375	161.975	Duplex	No	Yes	TELEPHONE
88	157.425	162.025	Duplex	Yes	No	TELEPHONE

NWR-S.A.M.E Event Codes

Event Code	Standard	EVENT LEVEL (Siren Type)				LCD Display
		Warning	Watch	Statement	Test	
Emergency Action Notification	EAN	0				EMG NOTIFY
Emergency Action Termination	EAT	0				EMG END
National Information Center	NIC	0				NATION INFO
Tornado Warning	TOW (or TOR)	0				TORNADO
Severe Thunderstorm Warning	SVW (or SVR)	0				THUNDERSTORM
Flash Flood Warning	FFW	0				FLASH FLOOD
Flood Warning	FLW	0				FLOOD
Winter Storm Warning	WSW	0				WINTER STORM
Blizzard Warning	BZW	0				BLIZZARD
High Wind/Dust Storm Warning	HWW	0				HIGH WIND
Radiological Hazard Warning	RHW	0				RADIOLOGICAL
Civil Danger Warning	CDW	0				CIVILDANGER
Local Area Emergency	LAE	0				LOCAL EMG
Hazardous Material Warning	HMW	0				HAZARDOUS
Civil Emergency Message	CEM	0				CIVIL EMG
Immediate Evacuation Warning	IEW	0				EVACUATION
Immediate Evacuation Notice	EVI	0				EVACUATENOTE
Law Enforcement Warning	LEW	0				LAW ENFORCE
Fire Warning	FRW	0				FIRE
Hurricane/Tropical Storm Warning	HUW	0				HURRICANE
Tsunami Warning	TSW	0				TSUNAMI
Coastal Flood Warning	CFW	0				COAST FLOOD
Special Marine Warning	SMW	0				SPECIAL MRN
Avalanche Warning	AVW	0				AVALANCHE
Volcano Warning	VOV	0				VOLCANO
Shelter In Place Warning	SPW	0				SHELTER
Civil Danger Watch	CDA		0			CIVIL DANGER
Radiological Hazard Watch	RHA		0			RADIOLOGICAL
Hazardous Material Watch	HMA		0			HAZARDOUS
Winter Storm Watch	WSA		0			WINTER STORM
High Wind/Dust Storm Watch	HWA		0			HIGH WIND
Tornado Watch	TOA		0			TORNADO
Severe Thunderstorm Watch	SVA		0			THUNDERSTORM
Flash Flood Watch	FFA		0			FLASH FLOOD
Flood Watch	FLA		0			FLOOD
Hurricane/Tropical Storm Watch	HUA		0			HURRICANE
Tsunami Watch	TSA		0			TSUNAMI
Coastal Flood Watch	CFA		0			COAST FLOOD
Avalanche Watch	AVA		0			AVALANCHE
Volcano Watch	VOA		0			VOLCANO
Severe Weather Statement	SVS			0		SEVERE WX
Special Weather Statement	SPS			0		SPECIAL WX
Flash Flood Statement	FFS			0		FLASH FLOOD
Flood Statement	FLS			0		FLOOD
Hurricane Statement	HLS			0		HURRICANE
National Periodic Test	NPT				0	NATIONPERIOD
Required Monthly Test	RMT				0	MONTHLY
Required Weekly Test	RWT				0	WEEKLY
System Demonstration/Practice	DMO					SYSTEM DEMO
NATIONAL HAZARD WARNING	NHW	0				NATIONHAZARD
UNKNOWN EMERGENCY TUNE TV	**E	0				UNKNOWN TV
UNKNOWN WARNING TUNE TV	**W	0				UNKNOWN TV
UNKNOWN WATCH TUNE TV	**A		0			UNKNOWN TV
UNKNOWN STATEMENT TUNE TV	**S			0		UNKNOWN TV

GPS Glossary

Active Leg	The segment of a route currently being traveled.
Altitude	The current elevation above sea level.
BRG	Bearing. The compass direction from your position to a destination, measured to the nearest degree.
Buoy	A navigation aid (usually found in marine charts) that is floating in water. The position can vary due to the magnitude and direction of the current.
COG	Course Over Ground. The direction the receiver is moving. COG can be reported in true or magnetic north values.
Coordinates	A unique numeric or alphanumeric description of the position.
CTS	Course to Steer. The direction you should be traveling in order to return to the course while proceeding towards the destination. It is a “compromise” course bearing that projects from your current position to a point on the courseline midway between a point perpendicular to your position and the current leg destination waypoint.
Datum	Refers to the theoretical mathematical model of the earth’s sea level surface. Map makers may use a different model to chart their maps, so position coordinates will differ from one datum to another. The datum for the map you are using can be found in the legend of the map. If you are unsure of which datum to use, use WGS84.

Default	The value or setting automatically chosen by the unit unless otherwise directed. Can be changed in Setup.
DST	Distance. Distance from position to destination.
ETA	Estimated Time of Arrival. The estimated time of day the leg's destination waypoint will be reached.
ETE	Estimated Time Enroute. The estimated time remaining to reach the next waypoint in a route.
HDG	Heading. The direction you are facing, defined as an angle from North.
Latitude	The angular distance north or south of the equator measured by lines encircling the earth parallel to the equator from 0° to 90°.
LAT/LON	Coordinate system using latitude and longitude coordinates to define a position on the earth.
Leg (Route)	A segment of a route that has a starting (FROM) waypoint and a destination (TO) waypoint. A route may consist of 1 or more legs. A route that is from waypoint A to waypoint B to waypoint C to waypoint D has three legs with the first being from waypoint A to waypoint B
Longitude	The angular distance east or west of the prime meridian (Greenwich Meridian) as measured by lines perpendicular to the parallels and converging at the poles from 0° to 180°
Magnetic North	The direction relative to a magnetic compass.

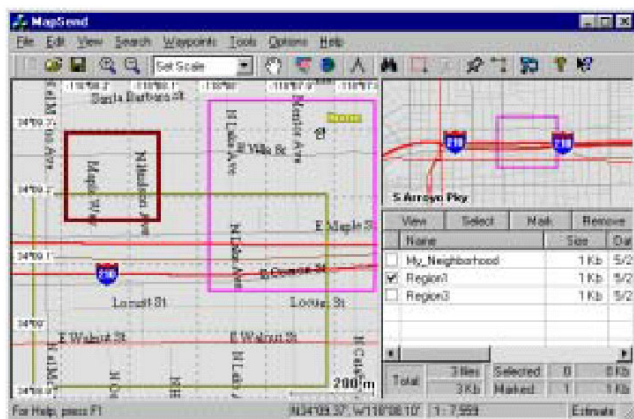
NMEA	National Marine Electronics Association. A professional organization that defines and maintains the standard serial format used by marine electronic navigation equipment and computer interfaces.
OSGB	A coordinate system describing only Great Britain, similar to UTM's. Used with GRB36 datum.
Position fix	Position coordinates as computed by the MYSTIC .
SOG	Speed Over Ground. The speed at which the MYSTIC is moving.
TMP	Temperature.
True North	The direction to North Pole from an observer's position. The north direction on any geographical meridian.
UTC	Universal Time Coordinated. Formerly referred to as Greenwich Mean Time (GMT).
UTM	Universal Transverse Mercator metric grid system used on most large and intermediate scale land topographic charts and maps.
VMG	Velocity Made Good. The component of the velocity that is in the direction of the destination.
WPT	Waypoint. A location saved in the receiver's memory which is obtained by entering data, editing data, calculating data or saving a current position. Used to create routes.
XTE	Cross Track Error. The perpendicular distance between the present position and the courseline. Given as a distance, right or left, of course when facing the destination.

GPS Waypoint Icons

	Default		Fuel		Restaurant
	Box		Garden		Rock
	House		Golf		Scuba
	Aerial		Hotel		RV Service
	Airport		Hunt/Fish		Shooting
	Amusement		Large City		Sight Seeing
	ATM		Lighthouse		Small City
	Auto Repair		Major City		Sounding
	Boating		Marina		Sports Arena
	Camping		Medium City		Tourist Info
	Exit Ramp		Museum		Truck Service
	First Aid		Obstruction		Winery
	Fixed Nav Aid		Park		Wreck
	Floating Buoy		Resort		Zoo

Using MapSend™

The *MapSend™ Streets and Destinations USA* CD included with your **MYSTIC** allows you to load detailed street maps into your unit. The maps supplied on the CD contain full street detail of US cities.



Features

- Enables you to load street maps for any region in the United States into your **MYSTIC**.
- Allows you to cut any rectangular map region you choose to load into the unit. Maps are not pre-cut to counties or other boundaries.
- Create, manage, and upload/download waypoints and routes.
- Allows straight line distance computation on the map.
- Search for map objects (such as cities, lakes, etc.) by name.

PC Requirements

Minimum Requirements

- IBM PC AT-486 or compatible
- 32 MB RAM
- VGA Video Card
- 60 MB Hard Drive Space
- 8x CD-ROM drive
- MS Windows 95/98/NT 4.0 (or higher)

Recommended Requirements

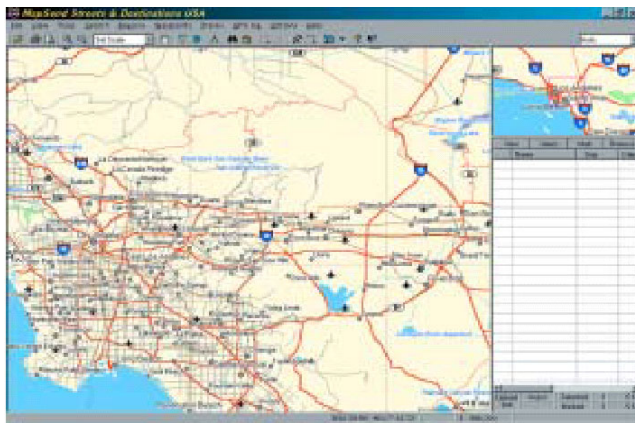
- IBM PC AT-Pentium/300 or compatible
- 64 MB RAM

- True Color Video with 800x600 resolution
- 60 MB Hard Drive Space
- 32x CD-ROM drive
- MS Windows 95/98/NT 4.0 (or higher)

The *MapSend™ Streets and Destinations USA* CD allows you to extend the capabilities of your **MYSTIC** GPS receiver. Please refer to the Help files in the software for assistance on the features and functions. This brief introduction is provided only to demonstrate the most commonly used function; uploading detailed maps.

1. Make sure your **MYSTIC** is in the charging cradle, and the data cable connected to the serial port of your PC.
2. Make sure your **MYSTIC** has at least 50% battery charge remaining.
3. Start the application on your PC.
4. Set up your Map.

Using the zoom in and zoom out tools, select the location on the map for the area that you want for a detailed map. In this example, a detailed map from the Southern California area is selected as the basic map.



5. Select your Region

Click on the “Draw New Region” icon  on the MapSend toolbar. Use the tool to select the area on the map that you want to upload into your **MYSTIC**. The map will now look like this:



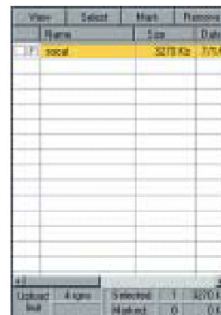
Here is the region selected for this example. When you move the cursor inside the rectangle, the amount of memory that will be used in your **MYSTIC** is displayed on the PC screen. You can further modify this region. To move the region, place the cursor inside the region. Keep the left mouse button pressed and move the entire region. To change the size of the region, place the cursor on any of the black dots found in the corners or along the sides of the region, press the left mouse button move the mouse to increase or decrease the size of the defined area.

6. Cut the Region

Click on the “Cut Region” icon  on the MapSend toolbar. You will be prompted to provide a name for this region. Use a name that will help you identify which part of the country this region is for.



In this example, the name “socal” was used. After supplying the name, this region is added to the region list found at the right of the screen. In the region list, left click on the box in front of the name of the region you want to upload. Notice that the area within the region changes color, giving you a graphical indication of what region(s) you will upload.



7. Upload the Region
 - a. Make sure that the **MYSTIC** is turned on.
 - b. Click on the “Upload Regions” icon  on the MapSend toolbar. You will be given the option of Upload to GPS Unit, Upload to SD Card Programmer or Store on Hard Drive.
 - c. Select Upload to GPS Unit and press “Next”. MapSend will then poll the COM ports looking for the **MYSTIC** radio. When the COM port has been found, a message box will indicate the correct port.
 - d. Press “Next”. The map region will be uploaded to your **MYSTIC**. Depending on the size of the map, this could take a few minutes.
 - e. Now using the **MYSTIC**, go to the Map screen and zoom out over the area on the map where you have uploaded the region. Once you have zoomed out far enough, you will see the outline of a box. This box represents the region that you just uploaded. This portion of the map now has detailed street and points of interest information.

In addition to the Quick Reference Guide enclosed with your CD, there is also a complete User Manual available within the software. Just click on the **Help** Menu.

WAAS

Your **MYSTIC** GPS receiver has been upgraded to include the latest WAAS (Wide Area Augmentation System) technology. With WAAS your GPS receiver can compute position locations with an accuracy never before possible in a commercial receiver.

What is WAAS?

WAAS is a means of improving the accuracy of GPS beyond the standard civilian signal. WAAS was developed by the FAA to provide the accuracy needed for aircraft to perform approaches for landings. WAAS improves the accuracy of GPS by calculating the errors in the GPS signal at several monitoring stations around the country and then transmitting the error corrections to special WAAS satellites. In turn, these satellites broadcast the error corrections to WAAS-capable GPS receivers around the world.

WAAS is a free service and, with the small exception of two additional satellites displayed on the Satellite Status screen, it will be transparent to you. There is nothing you need do, it's all ready to go.

How accurate will my MYSTIC be with WAAS?

The FAA reports that expected accuracy can be improved to around 7 meters vertically and horizontally. You can probably expect to see this level of accuracy for 95% of the time that you are receiving WAAS signals.

What are some of the problems with WAAS?

The signal coverage with WAAS is not global like GPS satellites. In some locations, receiving WAAS signals can be difficult and intermittent. There are two satellites transmitting WAAS for corrections in the Americas and two more over Africa and India providing similar coverage for Europe. These satellites are geostationary, i.e., they stay in the same spot over the Earth equator. The two satellites for the Americas are over the Pacific and Atlantic Oceans. Chances are then, they will probably be near the horizon from where you are using your **MYSTIC**. This increases the chance that buildings, foliage, terrain and other obstacles could block the WAAS signal.

Also WAAS is a relatively new system and is still in its developmental stage. So on occasion you may experience service outages. Even during these outages, your GPS receiver will still be working, computing position fixes and helping you get to where you want to go using the GPS signals. The only difference is you will not be getting the precision that WAAS was providing. You can expect to see these outages diminish as the system matures and stabilizes.

For more information on WAAS, you can visit the FAA website's section on their WAAS system: <http://gps.faa.gov/programs/WAAS/waas.htm>

Technical Support and Service

Your Uniden dealer can provide you with sales assistance and information. If your marine radio does not perform properly, follow the troubleshooting tips in the back of this Operating Guide.

For technical support contact Uniden at 1-800-586-0409. The radio contains no user-serviceable parts. Unauthorized adjustment will void the warranty and may cause illegal radio operation.

Be sure that a qualified technician services your radio equipment.

Caution: *Changes or modifications to this product not expressly approved by Uniden, or operation of this product in any way other than as detailed by this Operating Guide, can void your authority to operate this product.*

Maritime Radio Services Operation

This transmitter will operate on channels/frequencies that have restricted use in the United States. The Channel assignments include frequencies assigned for exclusive use of the U.S. Coast Guard, use in Canada, and use in international waters. Operation in these frequencies without proper authorization is strictly forbidden.

For frequencies/channels that are currently for use in the world see pages 110, 111, and 112. Please contact the FCC Call Center at 1-888-CALLFCC for any additional Channel information.

Troubleshooting

If the MYSTIC does not perform to your expectations, try the suggestions listed below. If you cannot get satisfactory results, call the Uniden Technical Support at (800) 586-0409, 8:00 a.m. to 5:00 p.m., Central Standard Time, Monday through Friday.

Symptom	Cause	Remedy
Won't power On.	No or low voltage.	Check for proper voltage getting to the radio.
When the PTT button is pressed, the TX icon appears and another radio can hear a "click" but no audio is heard.	Bad microphone element.	Send the radio in for repair.
While scanning, the radio stops on a particular Channel all the time.	A source of noise may nearby.	Eliminate the source of the noise or delete the Channel from the scan memory.
There is noise on the receiver that the squelch will not eliminate.	An external noise is being generated by some device nearby.	Either turn off the offending device or contact the manufacturer regarding FCC part 15 "unintentional radiation".

Specifications

General

Channels	: Transmit: 55 Receive: 80 Marine (all USA, International, and Canadian) 10 Weather
Controls	: On-Off/Volume, Squelch, PTT, DISTRESS
Keys	: IN, CALL/LIGHT, OUT, GOTO/MARK, ESC, MENU, ENTER, WX/ALERT, SCAN/MEMORY, 1W/5W;LOCK, 16/ 9/TRIPLE, and Cursor keys (▲▼◀▶)
Status Indicators	: TX (Transmit), TRI (Triple Watch), HI (High), LO (Low), USA, CAN, INT, ALERT, BUSY, MEM, WX and Channel Display
Channel Display	: LCD (Full DotMatrix 2.2"H x 1.75"W (5.59cm x 4.4cm)
Connectors	: Antenna (SMA type female)
Size	: 6 ⁷ / ₈ "H x 2 ⁵ / ₈ "W x 1 ³ / ₈ "D
Weight	:
Antenna Impedance	: 50Ω
Housing	: JIS7 Waterproof
Operating Temperature Range	: Operating: -68 to 122°F (-20°C to 50°C) Storage: -68°F to 158°F (-20°C to 70°C)
Power Source	: LiON battery

VHF Receiver

Receiver Type	: Dual Conversion Superheterodyne
Signal-to-Noise Ratio	: 40 dB Nominal
Frequency Range	: 156 ~ 164 MHz
Receiver Sensitivity	: 0.2 μv at 12 dB SINAD
Audio Output Power	: 0.5 Watt

VHF Transmitter

Frequency Range	: 156 ~ 158 MHz
Frequency Stability	: ±500Hz
Power Output	: 5 Watt, 1 Watt - selectable
Current Drain	: 1.6 Amps @ 5 Watts 900 Milliamps @ 1 Watt
Spurious Emissions	: 5W, -70 dBc
Modulation	: FM ±5 KHz deviation (FCC designator F3E)

GPS Performance

Receiver	: 12 parallel channel technology tracks up to 12 satellites to compute and update information with quadrifilar antenna.
Acquisition times (under optimal conditions)	: Warm approximately 15 seconds Cold approximately 1 minute Update Rate 1 second continuous
Accuracy	: Position 7 meters, 95% 2D RMS w/WAAS <3 meters 95% 2D RMS Velocity 0.1 knot RMS steady state
Limits	: Speed 951 mph Altitude 17.500 meters

Notes

Notes

Notes

Three Year Limited Warranty

WARRANTOR: UNIDEN AMERICA CORPORATION ("Uniden")

ELEMENTS OF WARRANTY: Uniden warrants, for three years, to the original retail owner, this Uniden Product to be free from defects in materials and craftsmanship with only the limitations or exclusions set out below.

WARRANTY DURATION: This warranty to the original user shall terminate and be of no further effect 36 months after the date of original retail sale. The warranty is invalid if the Product is (A) damaged or not maintained as reasonable or necessary, (B) modified, altered, or used as part of any conversion kits, subassemblies, or any configurations not sold by Uniden, (C) improperly installed, (D) serviced or repaired by someone other than an authorized Uniden service center for a defect or malfunction covered by this warranty, (E) used in any conjunction with equipment or parts or as part of any system not manufactured by Uniden, or (F) installed or programmed by anyone other than as detailed by the Operating Guide for this product.

STATEMENT OF REMEDY: In the event that the product does not conform to this warranty at any time while this warranty is in effect, warrantor will repair the defect and return it to you without charge for parts, service, or any other cost (except shipping and handling) incurred by warrantor or its representatives in connection with the performance of this warranty. THE LIMITED WARRANTY SET FORTH ABOVE IS THE SOLE AND ENTIRE WARRANTY PERTAINING TO THE PRODUCT AND IS IN LIEU OF AND EXCLUDES ALL OTHER WARRANTIES OF ANY NATURE WHATSOEVER, WHETHER EXPRESS, IMPLIED OR ARISING BY OPERATION OF LAW, INCLUDING, BUT NOT LIMITED TO ANY IMPLIED WARRANTIES OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE. THIS WARRANTY DOES NOT COVER OR PROVIDE FOR THE REIMBURSEMENT OR PAYMENT OF INCIDENTAL OR CONSEQUENTIAL DAMAGES. Some states do not allow this exclusion or limitation of incidental or consequential damages so the above limitation or exclusion may not apply to you.

LEGAL REMEDIES: This warranty gives you specific legal rights, and you may also have other rights which vary from state to state. This warranty is void outside the United States of America.

PROCEDURE FOR OBTAINING PERFORMANCE OF WARRANTY: If, after following the instructions in this Operating Guide you are certain that the Product is defective, pack the Product carefully (preferably in its original packaging). Include evidence of original purchase and a note describing the defect that has caused you to return it. The Product should be shipped freight prepaid, by traceable means, or delivered, to warrantor at:

Uniden America Corporation
Parts and Service Division
4700 Amon Carter Blvd.
Ft. Worth, TX 76155
(800) 235-3874, 8 AM to 5 PM Central,
Monday through Friday

Thank you for purchasing a Uniden Marine Radio.

A World Without Wires®

Uniden®
www.uniden.com

FCC WANTS YOU TO KNOW

Changes or modifications to this product not expressly proved by Uniden, or operation of this product in any way other than as detailed by the owner's manual, could void your authority to operate this product.

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Custom manufactured in China.

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